

**Patchwork  
Designs, Inc**

# I Solved A Mystery !



**Series 1**

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## How To Use This Kit

In order to complete the I Solved A Mystery Patch Program, Series 1, you will need to use this kit. The items in this kit can be copied for the participants. Make copies of the detective notebook so they can take notes and place their items all in one place. For extra they can place a photo inside or their thumbprint. Make sure everyone has their name on their notebook.

When the participants solve their **first** mystery then they earn the patch and the bar of the mystery they solved. After they solve mysteries thereafter, they earn the bar and can cascade them around the patch or as a row below the patch.

**Location information** To learn more about Washing-

ton D C or Native Americans. You may wish to complete our "Historically Speaking" Washington D C or "Historically Speaking" Native American patch programs. Included in the kits are crafts, games, recipes, games, etc. This will add spice to the event and give the participants the opportunity to learn more while having fun.

Each section of this kit is labeled and categorized according to the name of the mystery. View the table of contents for specific items located in this kit.



Polly Paddington



## Extra Fun

**For extra fun**, fingerprint the participants twice, make sure you label or code them on the back. Keep one copy for your case file and place the other copies on a "accomplice to the crime" table. You do not have to use all the fingerprints if you are doing this in a large

group. Take one of the fingerprints from the case file and enter it into evidence. The players need to use the evidence print to match against the other fingerprints. After they use magnifying glasses and compare the prints, that person within the group was the accom-

plice to the crime and assisted the real suspect. You can do this with shoe prints as well. This is not recommended for younger participants. You may also wish to have participants read the parts and dress up for the parts.



# **Polly and the Mystery of the** **Missing** **Horse**

A brown horse is depicted in profile, facing right. It is standing on a green circular base. The horse has a dark brown body with a lighter brown mane and tail. The text 'Missing Horse' is written in large, purple, bubbly letters with a white heart pattern, partially overlapping the horse's body.

Read Chapter 3 of this mystery story after the participants have solved the word puzzle. This gives them a chance to solve the mystery first.



## Chapter 1

Polly held her new assignment in her hand. On the piece of paper were an address and a name. She walked up to a humble wooden home in Tahlequah, Oklahoma and knocked on the door.

When the door opened, a faint jingling sound came from a wind chime that had been hanging near the window.

A voice called to her from inside the house.

“Come in,” it said.

Polly could smell something cooking, but she couldn’t figure out what it was.

“Sorry about the mess, I cook when I’m nervous,” The voice said to her again.

Polly rounded a corner and saw a middle-aged woman bent over a sink. She was wearing a purple calico dress with satin ribbons on it. When she turned around to greet Polly, her braids swung around her shoulders.

“Thank you for coming so quickly Polly.”

The woman wiped her hands on a towel before placing it on the counter then reached out for a handshake.

Polly shook her hand then glanced at the piece of paper in her hand.

“Are you Ms. West?” she asked.

“Oh yes, sorry that I didn’t introduce myself. You can call me Amber.”

“So what brings you to need the services of a detective like me?,” Polly asked while she searched in her bag for a notebook and pen.

“Before I talk about why you’re here, would you like some bread? I just baked it.”

Polly looked into the basket she was holding and just couldn’t resist. The basket was over-flowing with miniature bread loaves, and as her hand hovered over the bread, she felt the steam rising up.

Polly picked up a medium-sized piece of bread and took a bite out of it. It was wonderful! It was so moist and warm, and the flavor was unlike any thing she had ever had.

“What is this?!” she asked Amber, a big smile on her face.

"It's my famous Fry Bread" she answered with pride.

"Well, I can see why it's famous, It's so tasty! But we should talk about what's wrong."

When Polly said those words, Amber's face formed a worried frown.

"I am afraid that I have lost something very dear to me, something that cannot be replaced at any cost."

Polly turned to a fresh page in her notebook and encouraged Amber to continue talking.

"After I had run out to the store for some errands, I came back and saw the house was a mess. All of my baskets were overturned, and my clothes were thrown everywhere. After I cleaned up, I realized that the only thing missing was a wooden horse that my great grandfather had received as a gift from his tribe's chief. Every generation, it has been passed down to the oldest child to carry on the story of our people. This horse was one of a kind, and can never be duplicated, and now it's gone! I can't believe that I lost it!"

Amber's eyes started to well up with tears.

"Now, now, no case has stumped me yet, so I'm sure to solve yours! Plus, you didn't lose the horse, it's obvious someone stole it. Tell me about the area around where you kept the horse. Was it in a place everyone could see?"

With renewed confidence, Amber continued her story.

"Well, not exactly. I kept the horse inside of a handmade wooden box lined with linen. The box was always closed, and I kept it in the top drawer of my dresser. I would only take the horse out once or twice a year to look at, and then put it back inside the box. The horse is a family secret, so only my family knows about it."

"Are you sure about that?" Polly asked.

"Yes! No one in my family would tell about the horse, it's too valuable."

"Well then, your family members make up our suspect list. Is there anything else that you found?"

"I did find a piece of paper with a \$10,000 on it and an address and information written in Cherokee. I am the oldest, so I have not spoken Cherokee in years. I am afraid I have forgotten all but a few words in my language, so I cannot decipher this."

Amber sat back into a chair, looking sadly at the basket of bread on the table in-between Polly and her. Polly stood up from her chair and looked around the room.

“Do you still have that note?,” she asked Amber.

“Yes. I put it inside the box that I keep, er.. kept the horse in.”

Amber became more sad when she realized that she didn’t have the horse again.

“I’ll go get it for you.”

Amber came back with a small polished box and opened it for Polly.

Polly slipped her hands into a pair of gloves and took the note out of the box. She placed the note into a plastic box and took a magnifying glass out to look for any hairs or threads the thief might have left. Then she took the box and put it onto the table.



“What are you doing?,” asked Amber.

“I’m going to dust for fingerprints,” Polly replied.

Polly took a small container of blue colored dust out and a poofy brush. She lightly dusted the surface of the box with the brush, and tons of fingerprints suddenly appeared. She then took pieces of tape to lift all of the finger prints off and put the “fingerprint-tape” onto a piece of paper. She could see that there were two different fingerprints; one set was Amber’s and the other belonged to the culprit.

“I’ll send these fingerprints to the lab, and while they’re processing, I’ll work on cracking this address.”

Polly paused a second. “One more question?”

“Sure,” replied Amber.

“Where do your relatives live that know about the horse?”

Amber looked up in thought before answering.

“My only living relatives that know about the horse are my Uncle Sam, who lives in town. My Aunt Michele who lives in the next town over and Uncle Pete who lives about a mile from here. I can’t imagine why they would ever think of taking it away from me though!”

“Thank you for your information. I will contact you within the next couple days about your missing horse.” said Polly.

Michelle wrote down the contact information of all of her relatives that knew about the horse. She slide the piece of paper in her notebook and placed it inside her bag.

“Thank you so much for your help, hopefully you can find my horse.”

“Oh, I know I can! I’ll get back to you soon!”

## Chapter 2

Polly immediately called the police and asked them to pull in the family suspects fingerprints to determine whose prints are on the box. Now to figure out why they did it.

She went to the local library and looked through a thick book called “Tsalagi, (Cherokee) to English Dictionary”. After spending a few hours decoding the address, the note now said: Native American Museum, Washington DC and information of how to summit paperwork to sell heirlooms to the museum.

Polly quickly called the museum, and was connected to a person in charge of purchasing traditional artwork. He confirmed Polly’s suspicions that the thief had stolen the horse for money.

### **READ THIS AFTER THEY SOLVED THE CRIME WITH THE FINGERPRINTS IF THEY WANT TO KNOW WHY THE HORSE WAS STOLEN**

## Chapter 3

Polly knocked on the door three times before Amber came to the door.

Amber had a twinkle of hope in her eyes.

“That was quick Polly! Have you found my horse already?”

“I sure did Amber, I got a lucky break!”

“Who was it?”

“Well, It was your Aunt Michele!”

“It couldn’t be! She loves that horse almost as much as me, she would never take it!”

“Your Aunt Michele was recently offered a position as a professor of Native American Language in Washington DC, which would explain her ease with writing Cherokee. Actually, I talked to some people, and found out some information about her. She has come on some hard times since she lost her job last year and took the horse to sell so she could move out to Washington, DC and pay off some debt.

“She found out about the new Native American Museum that opened in DC during her interview a couple months ago. She stopped by and asked them if they wanted to buy the horse from her. They agreed for a price of \$10,000, but she didn’t have the horse yet, until recently.

“So, when am I going to get my horse back?” I have already called the police and let them know my suspicions. They should have the horse probably by this evening. Amber hugged and thanked her for her assistance.

Polly immediately called the police, and started out to meet Amber.

Polly knocked on the door three times before Amber came to the door.

Amber had a twinkle of hope in her eyes.

“That was quick Polly! Have you found my horse already?”

“I sure did Amber, I got a lucky break!”

“Who was it?”

“Well, It was your Aunt Michele!”

“It couldn’t be! She loves that horse almost as much as me, she would never take it!”

“Actually, I talked to some people, and found out some information about her. She was the second born of the family and she didn’t think it was fair that her brother, or your father, Matthew, passed the horse to you instead of giving it to her.

“Your Aunt Michele also is a professor of Native American Language in Washington DC, which would explain her ease with writing Cherokee. When you told me she lived in North Carolina, you were mistaken. She just moved to DC three months ago, and probably didn’t tell you.

“When she moved to Washington DC, a new Native American Museum opened up, and she asked them if they wanted to buy the horse from her. They agreed for a price of \$10,000, but she didn’t have the horse yet, so she had to come here. I confirmed that she purchased a ticket to Oklahoma City last week, and then rented a car for a day. The car had 350 miles on it, exactly how many miles from the airport to your house and back!

“I figured this all out because the curator at the museum told me that the person interested in selling went by the last name Wilder. That’s not your aunt’s last name, put it’s her pen name. She wrote a Tsalagi, or Cherokee Language, dictionary, and I just happened to pick it up at the library.”

Amber was overjoyed, and gave Polly a big hug.

“So, when am I going to get my horse back?”

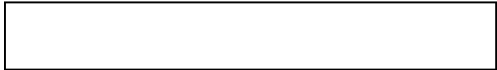
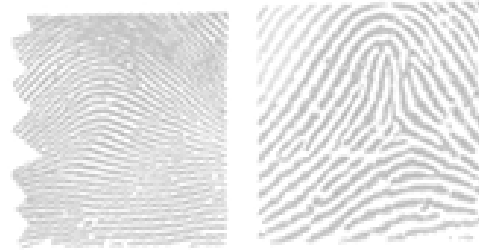
“Why don’t we go to Washington DC and get it? You need a vacation!”

“Oh, Polly, how can I thank you?!”





“You can start packing, so we can catch the next plane out of here!”

# Evidence # 6758– The case of the Missing Horse

Compare the fingerprints from the box to the suspects.




**FINGERPRINTS POLLY TOOK ON TAPE FROM THE WOODEN BOX**

			
<b>AMBER</b>	<b>UNCLE SAM</b>	<b>UNCLE PETE</b>	<b>AUNT MICHELE</b>

**Who took the horse?**



# **Polly and the Mystery of the Stolen Panda**



## Stolen Panda



After solving the mystery of the missing horse, Polly decided that she needed a vacation. Her best friend, Sally, just moved to Washington, DC, so she decided that the nation's capitol would be a great place to relax. Here, she could stroll around the parks, learn interesting facts at museums and art galleries, see entertaining shows at local theaters, and view exotic and endangered animals at the zoo.

Since this was Polly's first trip to D.C., Sally agreed to give her a tour around the town. Sally works at the zoo, and even though today was her day off, she had to go in early to take care of a new baby cheetah. They decided that Polly would take the metro and meet Sally outside of the zoo, before it opened. From there, they would take a tour bus and go sight seeing.

Polly arrived at the metro station and got out a map. She got onto a red train so that she would get to the Woodley Park stop, where the National Zoo was. When the metro doors opened, Polly was surprised to see that Sally was already there! It was a good thing too, because Polly was afraid that she wouldn't have been able to make her way from the metro stop to the zoo.

"Polly, I have a special treat for you!" Sally said excitedly.

"I talked to my supervisor, and he said I could give you a behind-the-scenes tour of the zoo. The animals are just getting up, so lets hurry!"

Polly and Sally arrived at the zoo, but there was already a line to get in. Sally showed Polly around to a side entrance, and soon they were inside. They found a directory and stopped to look at a map.

"Polly, where do you want to go first?," Sally asked.

"Well, lets just go left, that way we can see the new baby panda last."

Polly and Sally looked at the giraffes, and elephants. Inside the elephant house, they saw two big hippos soaking in their deep pools. They saw the big lions and tigers, and saw the cheetahs and wolves too. When they went to go look at the bears, they weren't outside.

"Where are the bears?," Polly asked.

"Well, it's probably too hot for them, so they're inside their cool caves, resting." Sally answered.

"Oh, that makes sense!"

Polly and Sally continued through the reptile, ape, and bird house, until they were at the zebra cages. Here, they stopped to rest.

"Polly, do you want to feed the zebra?"

"Um... I don't know, won't it bite me?" Polly looked up and down at the big zebra, first at its hooves, then its big teeth.

"Well, the key is to not make him excited. Just stand behind this line, and I'll give you some apple pieces to feed him. As long as he's eating, he's perfectly fine."

Sally reached into a big yellow bucket and handed Polly a handful of apples. Polly reached her hand out to the zebra, and his big wet lips sucked the apple pieces into his mouth. Soon, Polly could hear the zebra munching on the apple pieces.

Soon, the bucket was empty, and there were no more apple pieces left to feed the zebra. Polly dusted her hands off on her skirt.

“Lets go to the pandas before the zoo opens up and gets too crowded,” Sally said.

“Okay, I wouldn’t want to miss the new baby panda!”

“When Polly and Sally arrived at the panda grove, they only saw Mei Xiang and Tian Tian, the two adult pandas.

“Where’s the baby panda?” Polly asked.

“Well, Tai Shan is usually by his mother, Mei Xiang. But maybe he’s in the clinic getting a checkup. Let’s go ask the doctor.”

Polly and Sally walked around the panda grove until they came to a small door. Sally pulled out a small ring of keys, and slid one into the keyhole on the door. She turned the key, and the door made a small clicking noise, then opened.

They walked down a long cement walkway, then turned left into a large room. When they entered, a man in a white coat looked up from his desk and walked across the room to meet them.

“What is it Sally, something wrong with the baby cheetah?”

“Oh no, doctor, I was just coming in here to show my friend Polly Tai Shan. She’s visiting from out of town.” Sally turned to Polly and said “Polly, this is Doctor Goodstein. He’s in the veterinarian in charge of newborns here at the Zoo.”

“Pleased to meet you Polly.” Dr. Goodstein shook Polly’s hand, then turned to Sally.

“Sally, I’m afraid that Tai Shan isn’t here. He had a checkup about an hour ago, so he should be in the feeding area of the grove right now.”

“No, Doctor, we just came from there, and he’s nowhere to be found,” Sally said, wringing her hands in worry.

“Well then, it seems we have a stolen panda!” the doctor exclaimed.

“Doctor, if I may be of some assistance, I’m a detective.” Polly said.

“Why yes, my friend here is a famous detective, Polly Paddington,” Sally continued.

“Polly Paddington! Well then, it seems we are quite lucky to have a person of your expertise in a time like this!”

“Well, first, I think we should have all of the exits blocked, so that the panda can’t be taken out of the zoo. After that, if we can track down the zoo keeper that was in charge of the pandas at the time he went missing, we can get a statement.”

Polly was interrupted by a knock at the door. A man dressed in khaki shorts and a shirt was standing in the doctor’s doorway, a look of distress on his face.

“Bob! We were just talking about you.” Dr. Goodstein walked over to the man and put his arm around his shoulder.

“Polly, this is the zookeeper that brought Tai Shan to and from his checkup, Bob.”

Polly took her notebook out and clicked her pen, ready to write down a statement from Bob.

“So, Bob, what do you have to say about the missing panda?” Polly looked at Bob suspiciously, with her eyebrow raised.

“That’s just it,” Bob answered, “My intern Millie was in charge of taking Tai Shan to and from checkup. She said she placed the panda in the feeding grove and went back inside to get the bamboo stalks for the panda. She remembered coming back with an armful of bamboo and nudging the gate to the feeding grove to get in. She left to get more so he would have enough for the afternoon feeding. She walked through the gateway and dropped the bamboo on the ground when noticed that the baby panda was gone. The rotating snack cart for the visitors was parked in front of the feeding grove near the gate with no one around. As soon as she found out he was missing, she came to tell me. I told her we would look into it, he is probably just hiding, he loves to play hide and seek, and just go ahead to her next duty for the day.”

“Do you suspect Millie of taking Tai Shan?” Dr. Goodstein asked Bob.

“No, She would never do that, she loves Tai Shan too much.” Bob answered.

“Well, I’d like to ask Millie that myself.” Polly said.

“She on snack cart duty now. I’ll take you to her. Let me look on the map and see where the rotating cart will be this time of the day.” Bob gestured for Polly to follow him, and they left to find Millie.

When they arrived at the snack station, Polly saw Millie and smiled. She had solved the mystery.

Did you solve the mystery of the stolen panda?



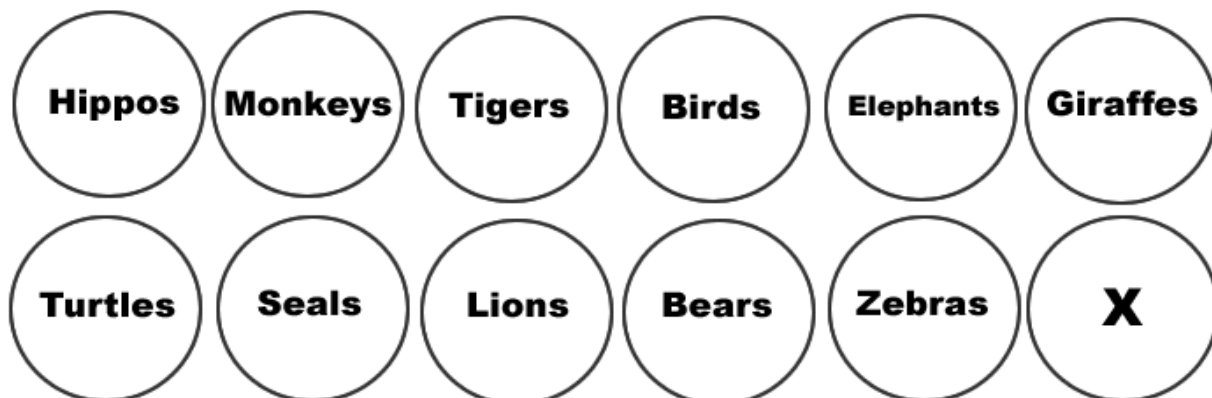
As you may noticed Millie left the gate open when she went to get the 2nd load of bamboo. She nudged the gate open when she dropped the 1st pile off, so she never locked the gate when she went to get the bamboo. One of the workers placed the snack cart in front of the feeding grove and left it there since that was her next job for the day. While she was gathering the bamboo for the 2nd group of bamboo, the panda climbed onto the cart.



Have the participants cut each square out and glue it in their detective notebook. If they don't have a notebook, then they can use a book to hide their clue sheets.

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Cut the below pieces out. Take the X piece and set it aside. Choose a random piece and place it face down in the center of the game board, this piece will be where the cart and the panda is located. Add the X piece to the remainder of the pile and randomly place them on the various animal circles until all the pieces are used.



### Rules of the Game

#### **Object of the Game:**

The object of the game is to go around the board and gather clues. After you gather all the clues then you can solve the mystery of where the panda can be found. Write the findings in your detective notebook as you play the game.



#### **Playing the Game:**

Gather 3-5 players to play this game. You will need a dice and game pieces.

The game board is a bird's eye view of a zoo. Get your pencil and detective notebook ready marking down all the clues as you visit the different areas of the zoo. You start the game at the starting gate of the zoo, it states "start here" on the shape. During your play, you may move backwards or forwards the number on the dice you rolled. It is up to you to remember or write in your notebook the areas you have already visited. You can also do this by make a special mark by the name of area, not in the box, that is where you check the clues off.

You must move into the animal circle to be able to see the clue, you do not have to roll the exact number. For example, if you roll a 6 and it is 4 spaces to the giraffes, then you can move directly to the giraffes, check the clue and then your turn is over. You can not check the giraffes clue and then move out 2 spaces. Your turn ends when you move the spaces on the dice or enter an animal area.

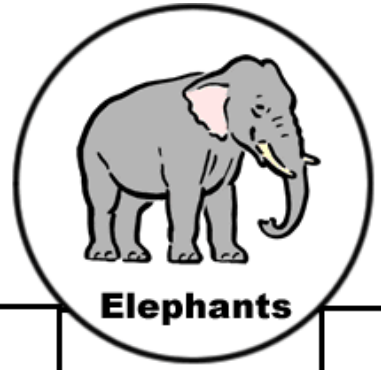
#### **Ending the Game:**

When someone wants to make a guess of where the panda is then they can make a guess when it is their turn. This can immediately after they see the clue or any time during their turn. They must state "I want to solve the mystery" I think the panda is in the \_\_\_\_\_(name of the animal area) hidden on the rotating snack cart." Then they look at the answer without revealing it to the other players. If they are correct then they show the answer to everyone. If they are wrong then they are

Start Here



G  
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s



Elephants

Polly and the Mystery of the  
**Stolen Panda**



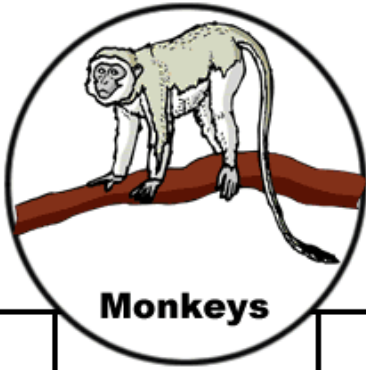
Lions



Tigers



Bears





# Polly and the Mystery of the

# PRESIDENT'S WATCH



## President's Watch



## Chapter 1

Now in downtown Washington D.C., Polly looked around in awe. After she solved the mystery of the stolen panda, she was invited to a dinner at the White House by the President. Today was the day, and the President was giving an important speech by the Washington Monument. The streets were filled with patriotic flags, balloons, and festive decorations. All of the local residents of the district were in the streets in preparation of this speech, and Polly could hardly make her way through the crowd.

In the White House, the President, first lady, and children were preparing for the big event. Mary Anne, the first lady, was running around her bedroom making sure that everything was in place for the big dinner that would follow the President's speech. Denise and Blake, the President's children, were playing in their rooms and listening to music.

As the President was tying his necktie, he noticed that his watch, which had been handed down to him by his grandfather, was missing. The President retraced his steps to the bathroom, figuring he must have set the watch down, but the watch was nowhere to be found. He then walked to the oval office and shuffled some papers around on his desk. Not sighting the watch, he opens a few drawers before hearing a sharp knock on the door. The President looked up to see Vice President Smith in the doorway.

"Mr. President, we need to leave for the Washington Monument in five minutes if you wish to deliver your speech on time," the Vice President stated.

"Yes, I was just looking for something. I'm sure it will turn up on the way. Let me get my coat and I'll meet you downstairs," he replied.

The President closed his desk drawers and went downstairs to get his coat, stopping first to tell his family that it was time to leave. He grabbed his speech papers and went out the front door of the White House.

## Chapter 2

After delivering his speech, the sun began to set on the mall in Washington D.C. The President and his family were riding in a limo back to the White House, and sunlight was filtering in through a side window, giving everything a red glow. The President looked over at his children sleeping on the seat next to him and turned to his wife. The evening dinner would be under way in less than an hour.

As they arrived at the White House, everyone hurried upstairs to prepare for the evening banquet dinner. As they entered the foyer, the guests were beginning to arrive and take their places at the dining room table.

President Brown turned to Mary Anne just as Polly Paddington was arriving and asked her, "You know, earlier in the day before we left, I noticed that my watch was missing. Have you seen it?"

Suddenly, a voice came out of a corner of the room and spoke.

"Mr. President? I'm Polly Paddington, maybe I can help you."

Polly took out her notebook begin asking questions and started writing down suspects and possible locations of the watch.

"Before this night is over I will have solved this mystery of the President's Watch."

Play the game to find out where the watch is, who took it, and why!



## Rules of the Game

### **Object of the Game:**

The object of the game is to go around the board and gather clues from your players. After you gather all the clues then you can solve the mystery of where the president's watch is located, who placed it there, and why. Write the findings in your detective notebook as you play the game.

### **Playing the Game:**

Gather up to 4 players to play this game. You will need a dice and game pieces. Game pieces can be as simple as pony beads in a variety of colors.

The game board is the second floor of the White House. Get your pencil and detective notebook ready marking down all the clues as they are revealed to you. You start the game on any GRAY space you would like to start on. During your play, you may move backwards or forwards the number on the dice you rolled. It is up to you to remember or write in your notebook the areas you have already visited. You can only ask for the room card clue from other players when you are in the room. You are allowed to stay in the room as many turns as you would like but you can only ask to see the room card that you are in. You can begin by asking any player for clues. You will receive a clue or the Polly Paddington card to view.

In order to get into a room of your choice you do not have to roll the exact number. For example, if you roll a 6 and it is 4 spaces to the library, then you can move directly to the library, ask the players clues and then your turn is over. You can not enter the library if you rolled a 3 and it is 4 spaces to the library.

### **Polly Paddington Cards:**

Everyone that is playing will receive a Polly Paddington card. You may choose not to use these cards with younger players if they don't understand how to use the cards.

The Polly Paddington cards offers the players a chance to flash a "red herring" or false clue to your players. ONLY if you don't have any of the clues that they asked for. This card makes the other players think that they being showed a clue and confuses them what clues that they are showing the other players. For example, Sally asked Mike if he has the powder room or the maid. He doesn't have either one of those clues so he shows her the Polly Paddington card. The other players thinks he had one of the clues. Of course, if he has one of the cards he must show her one of them. Though, if he has both he only shows one.

### **Room and Suspect Cards:**

Make sure all the Polly Paddington cards are distributed or set aside if less than 4 players are playing. Sort the room cards and the suspect cards. Place them face down and two separate piles. Choose one room card and one suspect and hide them in a separate area or an envelope. Mix the remainder cards together and distribute them evenly among the other players. These are the clue cards that they will start with.

### **Ending the Game:**

When someone wants to make a guess of where the president's watch and who did it, then they can make a guess when it is their turn. This can immediately after they see a clue or any time during their turn. They must state "I want to solve the mystery" I think \_\_\_\_\_ (suspect) placed the watch is in the \_\_\_\_\_ (name of the room). Then they look at the answer without revealing it to the other players. If they are correct then they show the answer to everyone. If they are wrong then they are out of the game. The game continues until someone solves the mystery correctly.

***When the mystery is solved read one of the following captions according to the suspect that committed the crime.***

**President:**

The president was busy with conferences and meetings so he set his watch down in the \_\_\_\_\_ (name of the room revealed) and forgot where he placed. Thank you for solving the mystery and retrieving the watch for the President.

**First Lady:**

The first lady, president's wife, had taken the watch to the jewelry store last week. She just picked it up this morning and with all the commotion of the dinner and patriotic event today she forgot to give it to the president. The last place she remembered having it was in the \_\_\_\_\_ (name of the room revealed). Thanks for finding the watch and solving the crime.

**Maid:**

The maid was cleaning the second floor and found the watch laying in the hallway. She placed it in the \_\_\_\_\_ (name of the room revealed) not knowing who it might belong to. Thank you for solving the mystery of the President's lost watch.

**Denise:**

Denise had taken her father's watch out of his bedroom while he was working. She is in charge of assisting with the annual Easter egg roll and took it so the white rabbit at the event this year could carry it. She took photos of it and sent it to her friend to see if it would work for the costume. Just when she was about to put it back she heard her father coming so she quickly placed it in the \_\_\_\_\_ (name of the room revealed). Thank you for solving the crime of president's watch.

**Blake:**

Blake had taken his father's watch to school to use as a prop for his school play. When he came home from school he noticed that his father was coming home from a political event. He quickly placed it in the \_\_\_\_\_ (name of the room revealed) before his father came upstairs. Thank you for solving the crime of president's watch.

**Secretary:**

While opening the mail last week Ms. Collins noticed that there was a solicitation for antique or rare heirlooms items. It stated "Will buy your rare or antique items at top dollar." She noticed that the president's watch was laying on the foyer table yesterday. Since the White House was so large she decided that no one would really know it was stolen. Therefore, she took several pictures of the watch and emailed them to the company. In the meantime, she hid it in \_\_\_\_\_ (name of the room revealed) until the company contacted her with the dollar amount they would purchase the watch for. Thank you for solving the crime of president's watch.

**Clerk:**

Ms. Tani sends out copies of public White House documents and historical information. While she was placing some important documents on the president's desk, she stumbled upon a personal document of the president's. It was an authentic certificate for the watch the president carried on special occasion. It stated that the watch was valued at \$200,000. She quickly made a copy of the certificate and grabbed the watch off his desk. In the meantime, she placed the watch in an envelope and hid it behind a table in \_\_\_\_\_ (name of the room revealed). Thank you for solving the crime of president's watch.

Have the participants cut each square out and glue it in their detective notebook. If they do not have a notebook, then they can use a book or notebook to hide their clue sheets.

<input type="checkbox"/> President's Bedroom <input type="checkbox"/> Denise's Bedroom <input type="checkbox"/> Blake's Bedroom <input type="checkbox"/> Library <input type="checkbox"/> Secretary's Office <input type="checkbox"/> Foyer <input type="checkbox"/> Waiting Room <input type="checkbox"/> Private Office <input type="checkbox"/> Sitting Room <input type="checkbox"/> Powder Room <input type="checkbox"/> Clerk's Office <input type="checkbox"/> Dressing Room	<input type="checkbox"/> President's Bedroom <input type="checkbox"/> Denise's Bedroom <input type="checkbox"/> Blake's Bedroom <input type="checkbox"/> Library <input type="checkbox"/> Secretary's Office <input type="checkbox"/> Foyer <input type="checkbox"/> Waiting Room <input type="checkbox"/> Private Office <input type="checkbox"/> Sitting Room <input type="checkbox"/> Powder Room <input type="checkbox"/> Clerk's Office <input type="checkbox"/> Dressing Room	<input type="checkbox"/> President's Bedroom <input type="checkbox"/> Denise's Bedroom <input type="checkbox"/> Blake's Bedroom <input type="checkbox"/> Library <input type="checkbox"/> Secretary's Office <input type="checkbox"/> Foyer <input type="checkbox"/> Waiting Room <input type="checkbox"/> Private Office <input type="checkbox"/> Sitting Room <input type="checkbox"/> Powder Room <input type="checkbox"/> Clerk's Office <input type="checkbox"/> Dressing Room	<input type="checkbox"/> President's Bedroom <input type="checkbox"/> Denise's Bedroom <input type="checkbox"/> Blake's Bedroom <input type="checkbox"/> Library <input type="checkbox"/> Secretary's Office <input type="checkbox"/> Foyer <input type="checkbox"/> Waiting Room <input type="checkbox"/> Private Office <input type="checkbox"/> Sitting Room <input type="checkbox"/> Powder Room <input type="checkbox"/> Clerk's Office <input type="checkbox"/> Dressing Room
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<input type="checkbox"/> President's Bedroom <input type="checkbox"/> Denise's Bedroom <input type="checkbox"/> Blake's Bedroom <input type="checkbox"/> Library <input type="checkbox"/> Secretary's Office <input type="checkbox"/> Foyer <input type="checkbox"/> Waiting Room <input type="checkbox"/> Private Office <input type="checkbox"/> Sitting Room <input type="checkbox"/> Powder Room <input type="checkbox"/> Clerk's Office <input type="checkbox"/> Dressing Room	<input type="checkbox"/> President's Bedroom <input type="checkbox"/> Denise's Bedroom <input type="checkbox"/> Blake's Bedroom <input type="checkbox"/> Library <input type="checkbox"/> Secretary's Office <input type="checkbox"/> Foyer <input type="checkbox"/> Waiting Room <input type="checkbox"/> Private Office <input type="checkbox"/> Sitting Room <input type="checkbox"/> Powder Room <input type="checkbox"/> Clerk's Office <input type="checkbox"/> Dressing Room	<input type="checkbox"/> President's Bedroom <input type="checkbox"/> Denise's Bedroom <input type="checkbox"/> Blake's Bedroom <input type="checkbox"/> Library <input type="checkbox"/> Secretary's Office <input type="checkbox"/> Foyer <input type="checkbox"/> Waiting Room <input type="checkbox"/> Private Office <input type="checkbox"/> Sitting Room <input type="checkbox"/> Powder Room <input type="checkbox"/> Clerk's Office <input type="checkbox"/> Dressing Room	<input type="checkbox"/> President's Bedroom <input type="checkbox"/> Denise's Bedroom <input type="checkbox"/> Blake's Bedroom <input type="checkbox"/> Library <input type="checkbox"/> Secretary's Office <input type="checkbox"/> Foyer <input type="checkbox"/> Waiting Room <input type="checkbox"/> Private Office <input type="checkbox"/> Sitting Room <input type="checkbox"/> Powder Room <input type="checkbox"/> Clerk's Office <input type="checkbox"/> Dressing Room



Polly and the Mystery of the

# PRESIDENT'S WATCH



Private Office

Clerk's Office

Secretary's Office

Foyer

Blake's Bedroom

President's Bedroom

Dressing Room

Waiting Room

President's Office

Library

Denise's Bedroom

Sitting Room

Powder Room



Foyer



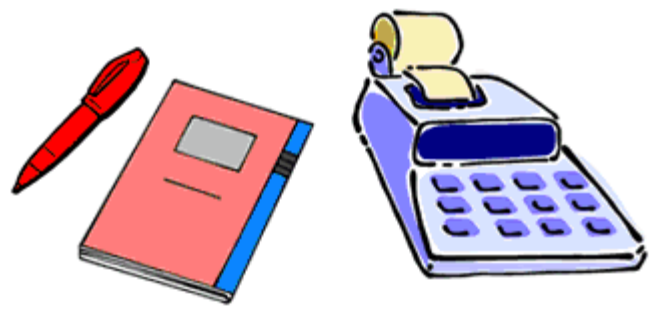
Secretary's Office



Powder Room



Clerk's Office



President's Bedroom



Blake's Bedroom



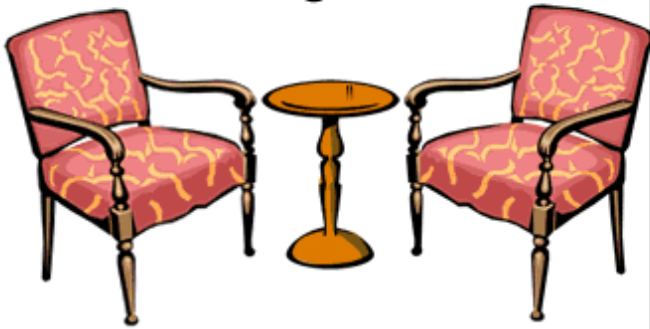
Dressing Room



Denise's Bedroom



## Waiting Room



## President's Office



## Sitting Room



## Library



## Polly Paddington

Use this card if you don't have any clues to show.



## Polly Paddington

Use this card if you don't have any clues to show.



## Polly Paddington

Use this card if you don't have any clues to show.



## Polly Paddington

Use this card if you don't have any clues to show.



Maid



Private Office



Clerk



First Lady



President



Secretary



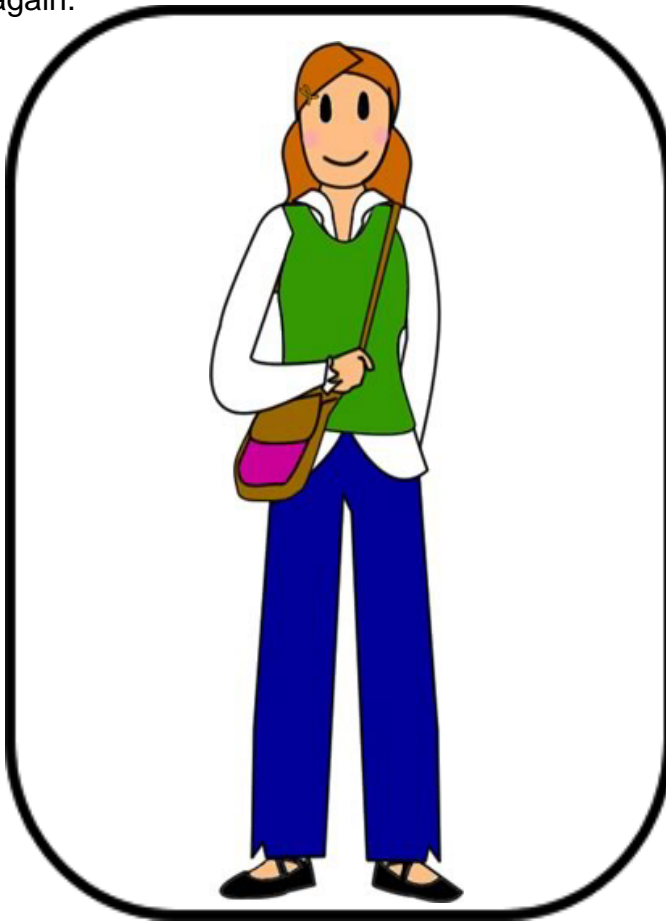
Blake



Denise



Use the below template to staple into your detective notebook. Use the reverse side to glue in more game cards or to take notes. The blank pages are allow extra space to play the games again.



COVER

### The case of the



**Who did it ?**

**Where was it found?**

### WHO DID IT?

- The President
- First Lady
- Maid
- Secretary
- Clerk
- Denise
- Blake

### The case of the

**Missing  
Horse**



**Who did it ?**

Aunt Michelle

Uncle Pete

Uncle Sam

**Where is the horse?**

- President's Bedroom
- Denise's Bedroom
- Blake's Bedroom
- Library
- Secretary's Office
- Foyer
- Waiting Room
- Private Office
- Sitting Room
- Powder Room
- Clerk's Office
- Dressing Room

### The case of the

**Stolen  
Panda**

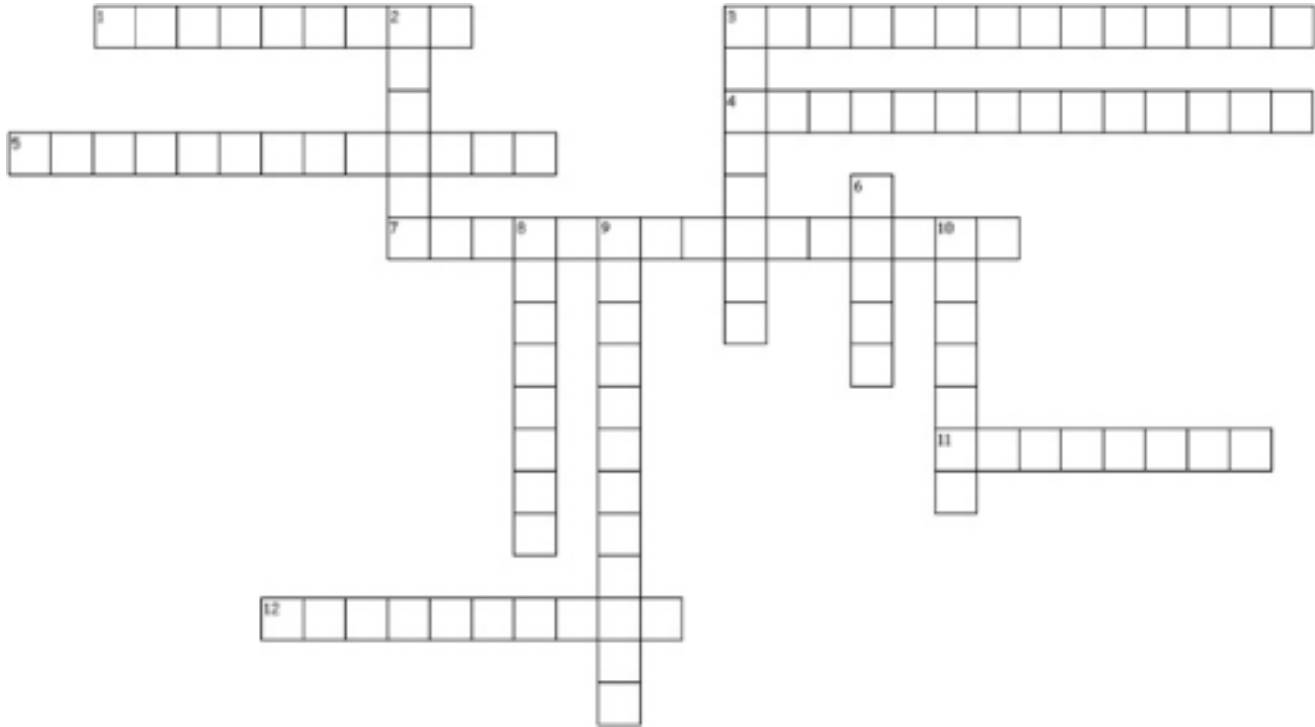


**Who did it ?**

**Where was it found?**

- Bears
- Tigers
- Lions
- Monkeys
- Elephants
- Giraffes
- Seals
- Birds
- Hippos
- Zebras
- Turtles

# I solved the mystery!



## Across

1. The person trying to solve the crime.
3. A famous detective's name.
4. A conclusion that is unexpected.
5. To ask questions to people about the case.
7. An object that makes things seem clearer and bigger.
11. The real person that did the crime.
12. A clue that leads the detective away from the case.

## Down

2. The person that the crime is happening to.
3. A feeling of anxious uncertainty about the outcome of events.
6. Something that guides you to solve a mystery
8. An object used to write important information.
9. A print taken with ink and your hand to identify clues.
10. A person is accused of the crime.

## WORD BANK

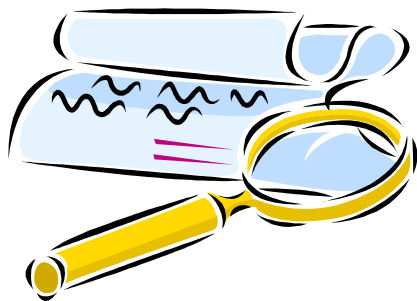
Fingerprints  
 Sherlock Holmes  
 Suspect  
 Magnifying Glass  
 Notebook  
 Victim  
 Suspense  
 Surprise Ending  
 Interrogation  
 Clues  
 Detective  
 Criminal  
 Red Herring

# Case Closed



## WORD BANK

M P G O L Q L S Y P A E D D I N V G C N  
S Y T N O N U P T N E S J E M I L S R E  
E K S P I T H E B C D A V I C K T E I L  
U U L T K S H S S I E C N T I N G S M O  
L H E E E S S E U T U P I L I S T F I T  
C A D S G R C I T O I M S R J U D M N S  
E C I L O P Y B M K I O P U M L M D A N  
X P G N I R R E H D E R N P S K E E L V  
L L A C E N O H P D E R E S X N N T T B  
J A I L N P B R J G D D F T I E I E F F  
O D F J B Y C D N W D E J F S S X C I V  
S S A L G G N I Y F I N G A M Y F T S V  
K I D E A R F S S T H G U A C O M I O O  
O O T M E J T C W H O T C Y R S E V L H  
H G O D Z H R O R S E R U E A I O E V R  
N E L B I N N V Y E I R N L A Y F F E Q  
H O V E E K H E T M I S L M S Y D U T S  
F M F E A T I R E O I H X O C Z W V H P  
S R A D F Q O Y U C J H Q J C B W V C F  
V Z V P Y H Z N S T J J Y V T K Z D C M



CASE  
CAUGHT  
CLUES  
CRIME  
CRIMINAL  
DETECTIVE  
DISCOVERY  
FINED  
FINGERPRINTS  
FOLDER  
FORENSICS  
IDEA  
JAIL  
MAGNIFYING GLASS  
MAP  
MISSING  
MYSTERIOUS  
MYSTERY  
NOTEBOOK  
PHONE CALL  
POLICE  
QUESTIONS  
RED HERRING  
SHERLOCK  
SOLVE  
STOLEN  
STUDY  
STUMPED  
SUSPECTS  
THIEF  
VICTIM



# Case Closed

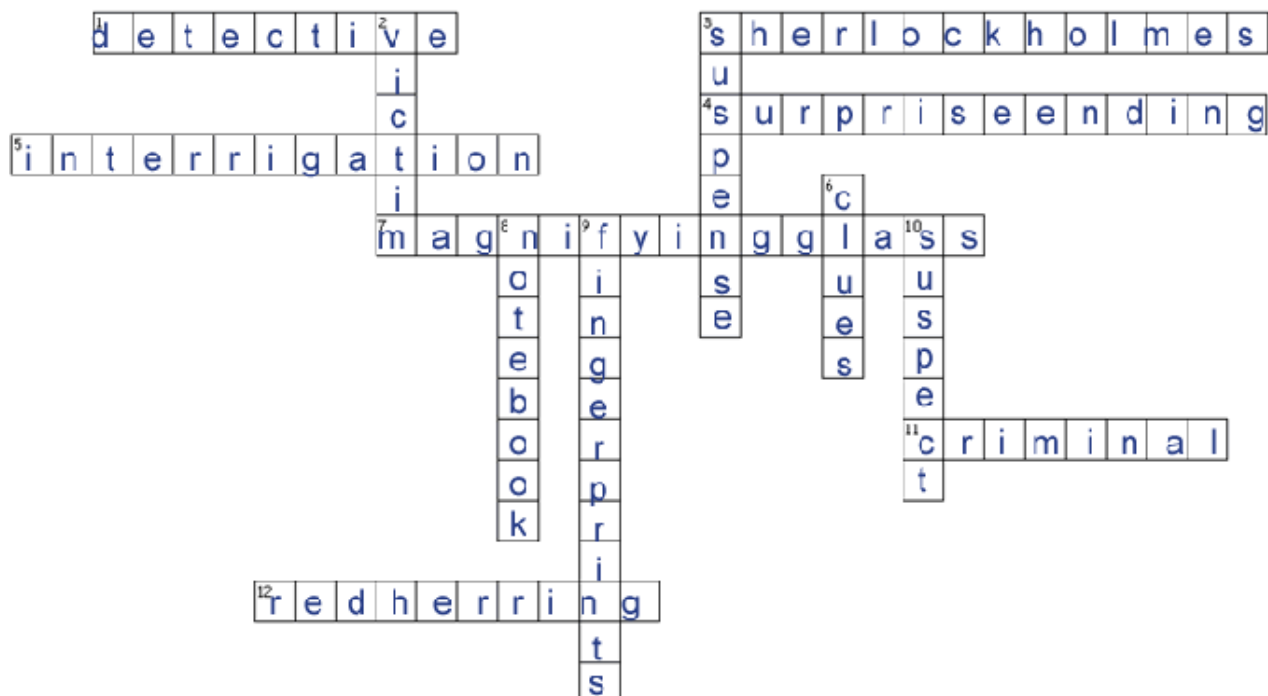
## ANSWER KEY

M P G O L Q L S Y P A E D D I N V G C N  
 S Y T N O N U + T + + S + + + I + S R E  
 E + S + I + + E + C + A + + C + T + I L  
 U + + T + S + S S + E C + T + N + S M O  
 L + + + E + S + U T + P I + I + T + I T  
 C + + + + R + I + O I M S R + U + + N S  
 E C I L O P Y + M + I O P U M + + D A +  
 + + G N I R R E H D E R N P S + E E L +  
 L L A C E N O H P + E + E S + N + T + +  
 J A I L + + + + + G + D + T I + + E + +  
 + + + + + + D N + + + + F S + + C + +  
 S S A L G G N I Y F I N G A M Y F T S +  
 K I D E A R F S S T H G U A C O M I O +  
 + O + + E + T C + H + T C + R + + V L +  
 + + O D + H + O + + E R U E + + + E V +  
 + + L B I + + V + + I R N L + + + + E +  
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 F M F + + T + R E + I + + O + + + + +  
 + + A + + + O Y + C + + + + C + + + +  
 + + + P + + + N S + + + + + K + + + +

(Over, Down, Direction)  
 CASE(12,4,N)  
 CAUGHT(15,13,W)  
 CLUES(1,6,N)  
 CRIME(13,14,SW)  
 CRIMINAL(19,1,S)  
 DETECTIVE(18,7,S)  
 DISCOVERY(8,11,S)  
 FINED(14,11,NE)  
 FINGERPRINTS(7,13,NE)  
 FOLDER(1,18,NE)  
 FORENSICS(17,12,SW)  
 IDEA(2,13,E)  
 JAIL(1,10,E)  
 MAGNIFYINGGLASS(15,12,W  
 )  
 MAP(2,18,SE)  
 MISSING(9,7,NW)  
 MYSTERIOUS(17,13,NW)  
 MYSTERY(1,1,SE)  
 NOTEBOOK(8,20,NW)  
 PHONECALL(9,9,W)  
 POLICE(6,7,W)  
 QUESTIONS(6,1,SE)  
 REDHERRING(12,8,W)  
 SHERLOCK(9,13,SE)  
 SOLVE(19,12,S)  
 STOLEN(20,6,N)  
 STUDY(20,17,W)  
 STUMPED(18,4,SW)  
 SUSPECTS(15,8,NW)  
 THIEF(7,14,SW)  
 VICTIM(17,1,SW)

# I solved the mystery!

## ANSWER KEY





*Patchwork Designs, Inc.*  
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Please complete this form and mail or fax it to:

**Patchwork Designs, Inc.**  
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Gainesville, VA 20155  
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( 703) 743-9942 FAX

You can add any additional items to this form that you may need for your event. Ask for bulk rate pricing for your items.

Name \_\_\_\_\_

Address \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_

Phone (     ) \_\_\_\_\_ Referred By: \_\_\_\_\_

Email Address: \_\_\_\_\_

Discover/MasterCard/Visa# \_\_\_\_\_ - \_\_\_\_\_ - \_\_\_\_\_ - \_\_\_\_\_ or Check # \_\_\_\_\_

Expiration Date: \_\_\_\_\_ Have you ordered before? \_\_\_\_\_

Item #	Description	Quantity	Unit Price	Total Price
Mystery	I Solved A Mystery Patch		\$1.75	\$
1197-Horse	I Solved a Mystery Bar-Missing Horse		\$1.00	\$
MYS-panda	I Solved a Mystery Bar-Stolen Panda		\$1.00	\$
MYS-watch	I Solved a Mystery Bar-President's Watch		\$1.00	\$
				\$
			\$	\$
			\$	\$
			\$	\$
			\$	\$
			\$	\$
			\$	\$
SUBTOTAL				\$
Regular Shipping & Handling ( <a href="#">view chart</a> )				\$
Special Shipping (next day, priority mail etc)				\$
TOTAL ENCLOSED				\$



Patch and Program  
Created By:  
Cheryle Oandasau

8421 Churchside Drive  
Gainesville, VA 20155

Phone: 703-743-9948  
Fax: 703-743-9942

E-mail: [orders@patchworkdesigns.net](mailto:orders@patchworkdesigns.net)

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If you would prefer Priority Mail, please add \$2.00 to the \$4.99 or above shipping category.

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51-70	\$6.99
71-100	\$9.55
101-150	\$10.55
151-200	\$13.00
201-400	\$15.99
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Over 500	Contact us for pricing

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1	\$6.99
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10-12	\$15.75
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Over 24	Contact us for pricing

Kits and manuals range from 30 to 62 pages in length (except the Patch Program Book, that is over 100). Therefore if you are ordering more than 2 kits or manuals, please use the above shipping chart. Patches, bracelet kits, and stamps can be added to any order falling within that price range. Otherwise, use the highest shipping amount on the chart according to the items ordered.