Patchwork Designs, Inc

I Solved A **Mystery!**

Series 3 Copyright 2006

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How To Use This Kit

In order to complete the I Solved A Mystery Patch Program, Series 3, you will need to use this kit. The items in this kit can be copied for the participants. Make copies of the detective notebook for all the participants so they can take notes and place their items all in one place. For extra they can place a photo inside or their thumbprint. Make sure everyone has their name on their notebook.

When the participants solve their **first** mystery then they earn the patch and the bar of the mystery they solved. After they solve mysteries thereafter, they earn the bar and can cascade them around the patch or as a row below the patch.

Location information To learn more about the location where the mysteries are depicted in, order the lit and patch for more information. This will add spice to the event or meeting and give the participants the opportunity to learn more while having fun.

Mystery of the Haunted House is located in Oregon. Learn more about the state and what makes it unique. Included in the kit are games, crafts, maps, and activity sheets.

The mystery of the Cheating

Chef is located in California and depicts the theme of cooking. Learn more about the state of California and brush up on your culinary skills by using the California kit and Culinary

Creations kit. Located in

the kit are games, recipes, information on kitchen tools, food pyramid, and crafts.



Mystery of the Lost Loot is located in North Carolina. The mystery unravels when Blackbeard's pirate ship was discovered in

North Carolina. Learn more about the pirate life and the unique information about the state of North Carolina.



The Mystery of the Ruined Runway is located in Califor-

nia. Someone sabotages the clothing line of another contestant and soon you will need to view the fingerprints to see who did it. Complete an extra activity about fashion to earn the fashion

patch.



For extra fun, fingerprint the participants twice, make sure you label or code them on the back. Keep one copy for your case file and place the other copies on a "accomplice to the crime" table. You do not have to use all the fingerprints if you are doing this in a large

group. Take one of the fingerprints from the case file and enter it into evidence. The players need to use the evidence print to match against the other finger prints. After they use magnifying glasses and compare the prints, that person within the group was the accomplice to the crime and assisted the real suspect. You can do this with shoe prints as well. This is not be recommended for younger participants. You may also wish to have participants read the parts and dress up for the parts.







Polly Paddington Mysteries

Polly Paddington is a world famous detective.

There is no mystery that she can't solve! She uses all the tricks of the trade when she is decoding mysteries, and sometimes, she even learns something new!

Follow Polly along such adventures as:

SERIES#I

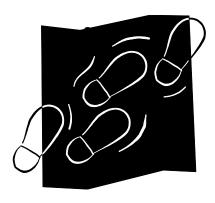
Mystery of the Missing Horse
Mystery of the Stolen Panda
Mystery of the President's Watch

SERIES # 2

Mystery of the Stolen Treasure
Mystery of the Missing Tiara
Mystery of the Broken Maracas
Mystery of the Poisoned Sushi

SERIES#3

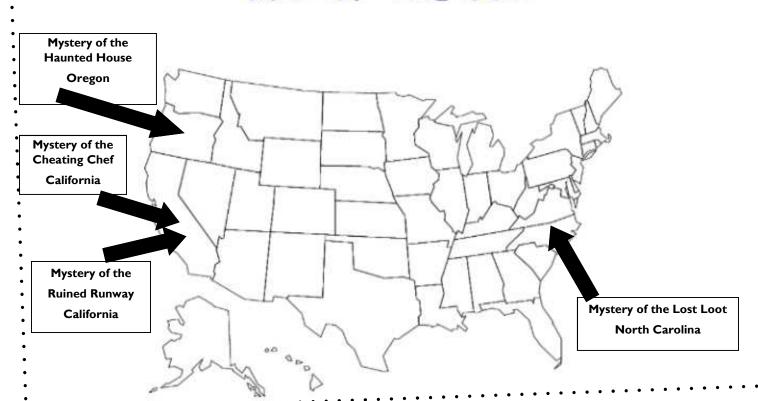
Mystery of the Haunted House Mystery of the Ruined Runway Mystery of the Cheating Chef Mystery of the Lost Loot



Help her solve mysteries



MAP OF THE USA



Polly and the Mystery of the Haunted House



Chapter 1

Polly Paddington received a phone call from her friend Julia in Oregon. Julia's grandmother had not slept through the night for weeks because of the eerie noises, strange moving objects, and the shadows of ghosts in her home.

"Polly, how soon can you come out and investigate what is going on at my grandmother's house?" asked Julia.

"I have a couple assignments this week, but I can take a flight out this weekend," answered Polly.

As promised, Polly's cab from the airport pulled up in front of Mrs. Wagner's quaint little house. Julia came out to greet her. As she walked down the cobblestone path, she looked up at the Victorian design of the house. The wooden floors creaked as they entered the foyer. A cool breeze blew through the open windows ruffling her long light brown hair.

Julia escorted her in the tea room. The feminine room was light and airy. There were two attractive women seated around the wicker tea table, as well as Maize Wagner, Julia's grandmother.

Julia's grandmother was a stately woman with her hair upswept into a loose bun. She wore a comfortable, but elegant dress of dark green, little emerald drop earrings winked from her ears. She smiled when she saw that Polly had arrived, rising to give her a hug and introduce her to her friends.

"Everyone, this is Polly Paddington. She is my granddaughter's dear friend from Los Angeles, California." Mrs. Wagner said as she poured tea into five bone white china tea cups painted with delicate blue flowers.

She first introduced the women on her right, who stood up to shake Polly's hand. She had short, bright red hair and her blue eyes sparkled with energy and interest. "This is Tina Sanders. Tina is an owner of a fitness center and health spa, located right here in our town," said Mrs. Wagner.

"Tina, owns two successful centers already in Oregon", noted Julia.

She then introduced the slightly heavier women with medium bobbed blond hair on her left. "This is Kim Greenbird, she's the head Chef at one of our local restaurants. Kim also stood up to shake Polly's hand.

ony s nand.

"Kim is thinking of opening her own restaurant, she is such an excellent Chef, I love her Crème Brulée" said Mrs. Wagner.

"Oh, enough of this business talk, I just enjoy Maisie's company," said Tina as she quickly reached for another cookie.

Polly sat down next to Julia on the sofa. Mrs. Wagner poured her a fresh cup of tea and offered her the appetizing plate of little sandwiches and sweets.

"How long have you known Mrs. Wagner," Polly asked Tina?

"Oh, please call me Maisie, sweet girl," she said and reached over to touch her hand.

"Well, we met a couple months ago when they started building the luxury condo development. It's just down the road; you must have gone past it when you came in. Tina is thinking of buying a condo, and she thinks I should too," said Maisie.

Tina took a large gulp of tea and nodded. She reached for another cookie.

Kim interjected, "I've already purchased one on the 9th floor...Maisie you really should move in. They have an elevator and fun activities once a week in the community room."

"These girls are always thinking of me and they are very persuasive," said Maisie.

"Maybe you could get condos on the same floor, Grammy, and then you could always have a trusted friend nearby," said Julia.

"That would be great," said Kim.

"Well, I should get going, I will see you sometime next week for our usual tea," said Tina. She got up bumping her tea cup in the process spilling a little on the white tablecloth.

"Don't worry about it. I'm sorry you have to go, I look forward to seeing you next week," said Maisie dabbing at the cloth. Tina hurriedly escorted herself out.

Kim sat down her teacup on the table, and turned to Mrs. Wagner. "Maisie, did you get my proposal last week," inquired Kim?

"Well, I haven't really had time to look through all the paperwork that I have been getting in the mail lately," said Maisie.

Kim rummaged through her brown leather bag and pulled out a large manila envelope. "Well just in case I brought an extra copy for you to look over," said Kim.

Maisie reached for the papers to read it. "Well I can't read a thing without my glasses---maybe I will get a chance to look it over later after dinner." she said.

"I think it is a fair offer, one that should provide you with enough money to purchase a house, or a condo and live comfortably for a few years," explained Kim.

"Sorry, I am afraid I lost part of the conversation. Can someone fill me in?" asked Polly.

Julia explained, "Kim has offered to purchase Granny's house so she can build a restaurant here."

"I don't want to pressure you into to selling your house, as am sure you have other offers. But please consider mine. I tried to be fair. Can you let me know something by Monday? You would have all weekend to think it over," said Kim.

"Well, I will look it over but I can not promise anything," said Maisie.

"Fair enough, well honey, I will see myself out so you don't need to get up," said Kim.

After she had gone, Polly gently asked, "Have you been getting a lot of offers for your home in the mail?"

"A fair amount—I haven't looked at them all because I don't know what I want to do. We have prime real estate, because it is a five acre lot. Though most of the neighbors around me have sold their homes, I seem to be the only house left. Sally's house down the road is turning into a video store. There are three other five acre lots with houses that used to be around me....Molly, Tim, and Elise's...but they were recently purchased. So I'm the last one left. I don't know who they sold theirs to," she mused.

"Do you mind if I look through the mail?" asked Polly.

"Sure you can. Anything you can do would certainly help me. I don't know much about real estate,"

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Julia got up and handed Polly a large pile of papers and envelopes. Just as Polly was glancing through the pile, a sharp knock sounded at the door.

"I'll get that, Grammy," said Julia. She opened the door and led the guest into the tea room.

"Well, what a nice surprise....hello Sam, please sit down. It's so nice to see you again," said Maisie.

Maisie turned to everyone and introduced Sam. "This is Sam Franklin, the head contractor of the condo development."

Sam was tall, dark hair, and bronzed from the sun. "Good afternoon everyone, I didn't want to interrupt anything. I just came by to let Mrs. Wagner know that we only have two more days of the jackhammer outside, so the noise level should get much better," said Sam.

"That was nice of you. Thanks for letting us know. Would you like some tea or something to eat?" she asked reaching for the teapot pouring the liquid in a cup.

"Here you go, a nice spot of tea for you," said Maisie.

Same took a sip of the tea and placed the cup on the table. "Sorry ma'am, I have to get back to work. But, thanks anyway. I will see myself out, no need to get up," said Sam.

After Sam left, Maisie got up to the window and watched him walk down the cobblestone path and get into his pickup truck. She took a deep breath. "Okay, he is gone. There is just something about him that I just don't like. His company is SF Contracting and owns the condo development. I think I saw a letter in that pile asking to purchase my property as well."

"Grammy DO NOT get upset about this. Polly and I are going to look through the papers first thing in the morning and see what we can do. Let me go and show Polly to her room, and then we will have dinner," Julia said comfortingly, patting her grandmother's hand.

"I have another idea. Help me remember where everyone was sitting." Polly pulled out her fingerprinting kit from her bag and laid it out on the table. She pulled on her plastic gloves and picked up the first cup.

"That is where Tina was sitting." said Julia. She continued to point out the sitting arrangement and Polly dusted for fingerprints on the teacups, including Sam.

After she recorded the thumbprints, Julia escorted Polly out of the tea room and up the curved staircase to her room for the night. At the top of the stairs, she walked her to the end of the hallway and opened the last door. It was a sweet bedroom decorated in blue calico flowers with a large four poster bed.

"Polly, I am going to stay here tonight too, to see if this house is really haunted. My room is just down the hall across from Grammy's. Let me know if you need anything. Dinner should be ready in about 30 minutes...it's fried chicken with all the trimmings," said Julia.

"Sounds yummy! See you in a few minutes. I just need to work on the fingerprint analysis, hopefully we will find something in the stack of letters tomorrow that will match the prints." said Polly.

Later that evening, after Polly was in bed sound asleep, she heard a loud noise outside. It sounded like the shutters were banging against the house. It is probably just the wind, she thought to herself. But then she heard a low howling sound…like a ghost. She hopped out of her bed, grabbed her flashlight and tiptoed down the hall to Julia's room.

"No need to tiptoe. I heard it too. I think Grammy was right, this house IS haunted!" exclaimed Julia.

Granny peeked out of her bedroom and said "I told you. This house is haunted!"

Polly replied, "I think I hear something downstairs, let's go check it out!"

Julia and Polly began tiptoeing down the stairs and they saw a black shadow on the wall.

"I'm so scared Polly," whispered Julia, as she grabbed on Polly's robe for comfort.

"I know what you mean, I am beginning to believe this house may be haunted myself," gulped Polly.

Halfway down the stairs, the rocking chair on the porch started rocking back and forth, and a noise of a moaning ghost was heard in the background. Julia and Polly gingerly started back up the stairs.

"I think we are safer upstairs as the noises seem to be primarily outside and on the main level," said Polly.

"Let's go check on Grammy," said Julia.

As they entered Grammy's bedroom, they found her wide awake, sitting up in the middle of her bed. "Is it okay if we keep you company for a little while?" asked Julia.

"Sure, have a seat in my sitting chairs. We all need to be together right now," replied Grammy.

Polly sat down and they chatted quietly for the next hour. Once Grammy fell asleep, and the noises were gone, Julia and Polly returned to their rooms to sleep.

The next morning Julia and Polly were sipping orange juice at the kitchen table.

"I will get the papers and mail so we can look through them," said Julia and she returned with a large stack. Polly suggested they place disposable gloves on before they began to pour through the large pile of mail.

"I was thinking that since we are only seeing shadows *IN* the house and most of the commotion is *OUTSIDE*, it leads me to believe the ghost—or person is outside," said Polly.

"You are giving me chills---it was really scary last night" said Julia.

Polly nodded her agreement. After many hours of reading and sorting, Polly looked up from the papers and said, "Ah ha! I found a letter mailed to scare your Grammy."

Julia leaned towards Polly and read the note out loud. "Move out or you will regret it."

"Let me dust it for fingerprints. Look there is one in the lower right corner, probably from touching it before they mailed it." said Polly.

After reviewing all the paperwork, Polly turned to Julia and said, "It could be one of three people, haunting the house to get Maisie to sell. It could be the owner of SF Contracting, Sam Franklin; it could be Tina Sanders, the owner of Stress and Relax Fitness Centers; or it may be Kim Greenbird, who is desperate to build her own restaurant," said Polly.

Look at the fingerprint on the letter that was sent it matches to one of the fingerprints on the teacup. I think we have our suspect all we have to do is catch them in the act of scaring Maisie. Said Polly.

Later that evening, around midnight when the ghost noises started again, Polly and Julia were waiting in the bushes. They watched the suspect set up the tape recorder of ghost sounds and tie a rope to the rocking chair. Soon the suspect started pulling the rope on the rocking chair, hiding crouched down on the side of the house so no one could see them if they came outside.

Polly called the local police on her phone and waited for the cars to pull up.

The loud noise of sirens approached the house and the suspect began to run to grab the tape recorder.

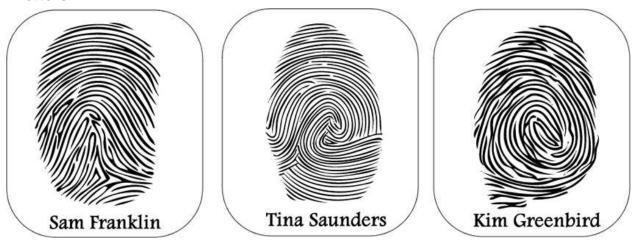
Polly ran up and pushed the pause button on the recorder while shining the light on the suspects face. "You didn't have to scare Maisie to get the lot, maybe if you would have explained your situation she would have understood."

Polly turned to the officer and handed him all the evidence. "We have all the paperwork you need to press charges in this envelope," stated Polly

Read after they view the clues

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The participants should be able to tell who is scaring Maisie by the fingerprints and letters.



Copy the fingerprints and the next page with the letter for younger participants. They only need to look at the letter and the fingerprint cards to determine the suspect. Older participants can look at all the evidence.

Answer: Tina Sanders

Now, read the remainder and see if they solved the mystery correctly.

As he took the folder, Polly explained. "At first we thought it was Kim who wants to build a restaurant on her lot. But, Kim has been honest. According to the paperwork, she has a bid on another lot if Maisie doesn't want to sell. That is why she needed to know this weekend," explained Polly.

"SF Contracting is owned by Sam Franklin. According to the marketing letter he sent out to all the houses in the area, his company does not purchase property. They only contract and construct on property owned by others," she further stated.

"So that left, Tina Sanders. Tina's fingerprint was found on the threat letter but to prove it further we caught her trying to scare Maisie." said Polly.

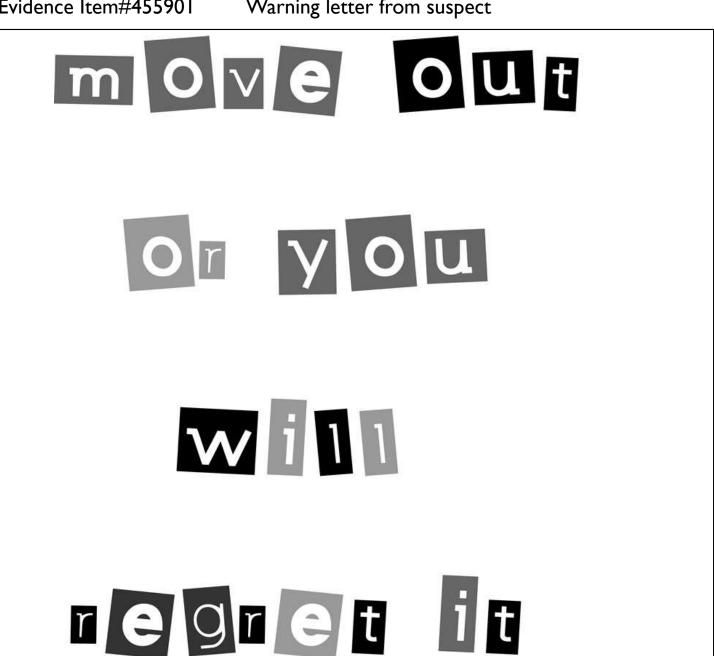
"I would have got away with it too if you didn't meddle in my business. I already borrowed the money and printed flyers for the new fitness center, yet she wouldn't sell. All those days of talking and tea—Maisie still wouldn't sell," grumbled Tina.

The police officer handcuffed Tina Sanders, placing her in the car and pulled away.

"Well another case solved. It just goes to show you that sometimes things are not always what they seem. You have to investigate the situation," reveled Polly.

Suddenly, they heard the howling of the ghost in the background. Julia screamed, "Or not!"

Polly ran over to the porch, reached down and pushed the off button on the tape recorder. They both laughed and went inside to tell Grammy the good news about her haunted house.





Match the fingerprints to the prints Polly pulled off the tea cups to see who the suspect is.



RE: Case # 568712

Dear Mrs. Wagner,

This letter is let you know that we represent Kim Greenbird in the purchase of her commercial property for her restaurant. Her offer is for \$399,000, we will need to hear from you by the end of the month if you are interested in selling your property to Kim Greenbird.

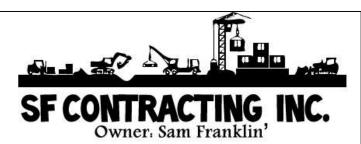
Though Ms. Greenbird would like to purchase your property, she has placed a bid on another piece of property a few miles from your residence.

We will be handling the paperwork for the purchase of the property she has decided on so please refer to case number above if you decide to sell.

Best regards,

Tom Wang

Representing Kim Greenbird



Dear Neighbor,

I take much pride to introduce to you to our contracting company. Our business does not purchase properties but is well known for their contracting and construction projects. Our company has been in the business of construction for more than a decade now and still counting.

Our company has already built and repaired many personal and commerical properties. Recently, we contracted and constructed in your neighborhood the condo development.

If you find then need our services in the near future, please contact us at the below address and phone number. We look forward to working with you.

I will be in your area for the next couple weeks and will stop by to formally offer of our services that you might be needing.

Best Regards,

Sam Franklin

Sam Franklin Owner and Operator

Email: Sam. Franklin@SFContracting.net

4529 Franklin Drive • Portland, OR 92701 • Phone: (555) 457-2598



















Dear Ms. Wagner,

I am writing this letter in regards to the sell of your home. My lawyer handling the case for my purchase is willing to offer you a contract from the real estate agency of (\$399,000) for the sale of your property to build my restaurant.

This is above the going price for your neighborhood and it should give you ample enough money to purchase a new house and live comfortably for a while after.

If you accept this proposal then I will need to know by this weekend since another property I am interested in will be placed on the market Monday.

I assume that if I do not hear from you this weekend then you have chose not to sell your property and I will need to place my contract on the other house.

I do understand your need to hold on to your home but please note that the other lots around you have been sold and this will create a very busy area for you to feel at peace in your home.

I have enjoyed our afternoon teas and hope to help you make the right decision with the sale of your property.

See you later this week.

Sincerely your friend,

Kim Greenbird

Kim Greenbird

Head Chef of La Adelaide



Tina Saunders

STRESS AND RELAX Inc.

8725 Clayborne Drive

Portland Oregon 49882

Dear Ms. Wagner,

As you know my company Stress and Relax, Inc. is interested in acquiring your property of the Cambry Subdivision, in the city of Portland, Oregon for \$399,000.

Please let me know as soon as possible your interest in my proposal so we can start construction.

I feel that we have offered you market value for your house but I am willing to go up to \$500,000 if needed.

Please let me know your decision as soon as possible.

I can be reached on my cell phone at 555-342-5678.

I look forward to hearing from you soon.

Sincerely,

7ina Sanders

Tina Sanders

President, Stress and Relax, Inc.

Polly and the Mystery of the RUINED RUNWAY



Chapter 1

The air sizzled with excitement on the set of the top-rated "National *Glamtop* Fashion Show" in downtown Los Angeles.

Smartly dressed, in a cream designer suit, Megan Rue, the popular creative director for *Glamtop* Magazine, walked into the workroom and addressed the designers who had gathered to participate in the contest.

"My name is Megan Rue. *Glamtop* magazine will choose one of your designs to be on its cover. The top designer will receive \$100,000 to start their own collection and is responsible for three different lines of clothing---evening, casual, and work attire." Megan smiled.

She then turned to the beautiful models, "One of these lucky models will be featured on the cover of "Glamtop" magazine. Each designer was given your picture and created a complimentary design just for you. Your design will be judged for: Poise, hairstyle, presentation, garment quality and accessories. Good luck everyone!"

"As I call your name, come forward and get acquainted with your teammate. Then follow me to our blue room where you will be fitted with your personalized designs. You will have only 3 hours before the models walk down the runway," said Megan.

"Hayley Osmund, meet Rachel Turro. Rachel is a designer from Las Vegas," said Megan.

Rachel Turro, stepped forward in a bright and flashy dress. Her metallic shoes winked as she turned to her model, "Hayley honey, I am sure you are going to love my design. I have used vibrant colors and floral patterns which will highlight your red hair perfectly," said Rachel.

"Tanya Otari, your designer is Lily Thompson who hails from New York City," Megan announced.

Designer Lily Thompson, smartly dressed in a crisp black suit, stepped forward to greet her model. "Hello Tanya, I have carefully designed this tailored gown which will enhance your blue eyes and creamy skin," said Lily.

Lastly, Megan introduced model Yumi Osani to her designer, Tad Willis from Los Angeles.

Tad Willis, sporting a trendy goatee, earring and spiky blond hair introduced himself, "Hi Yumi, I worked really hard to enhance your long silky black hair with clean lines. This design is just for you," said Tad.

After they introduced themselves, Megan clapped her hands to get their attention. "All right, enough talking, we have a lot to do and not a lot of time to do it in. I will now visit each of your stations, making suggestions which will help you with the judges. Designers, when it comes to accessories, you want your design to shine through. Accessories should compliment the design, not cover it up!" reminded Megan.

Megan went over to Tanya and Lily. "Okay Lily, let's start with you. I enjoy the vibrant color and pattern in the dress and scarf. But the dress needs to be shortened and this top is practically sliding off her shoulders," Megan said.

Lily began grabbing the accessories she would use for her model. "Ok, will do. How about magenta heels with a matching clutch purse? Don't you think these accessories will bring a punch of fun? I'll have Tanya wear her long golden blonde hair in curls, swept up with this ornate tortoise shell comb. This will make her blue eyes pop! My finishing touch will be this jewelry in classic gold tones," said Lily.

Megan nodded approvingly, "I like your presentation, once you've completed the alterations I would like to see it all together."

Megan then moved to the center of the room where she addressed Rachel and Hayley. They were working on a casual cotton dress. "Hmmm...Hayley, can you please turn around so I can see the full design?" asked Megan.

Hayley turned, walking back and forth, so Megan could the dresses' movement and draping.

"Well...." said Megan. I definitely like the design of the dress. It looks comfortable, yet elegant enough for work or maybe an afternoon tea, but....." Megan paused as she thought of a delicate way to let Rachel down about her fabric choice.

"Don't you think the floral pattern of the fabric seems a little much for such a simple dress design? My eyes are drawn to the floral pattern, but not the design," Megan noted.

"No, I was going for a cheerful young look with the pattern... I think I have achieved it," said Rachel.

"It's your call...this competition is for you to present your vision," said Megan.

Rachel nodded, and then Megan said, "Hmmm...your hem is crooked in the back. Did you cut it with *CRAFT* scissors? I *ASSUME* that you will roll that hem and finishing the edge?" she asked.

"I will think about your suggestions and finish the design." Rachel sighed.

Megan grabbed her clipboard, jotting down information and asked, "What about accessories?"

Rachel scrambled over to the large accessories table...rummaging through the accessories. "I have not really thought about it. I will make that decision after I make the alternations," Rachel groaned and looked visibly upset.

Megan moved over to Tad's work area. He was displaying various scarves, necklaces, and hand-bags on his model. He stepped back to view the full picture and ran over to grab the red bag, and replaced it with a sleek black one.

"Tad, I really like the design of your dress and jacket. The lines in the fabric elongate her legs. I think you need to add more "pop" to the outfit with accessories." The dress was made of white fabric with black, red, and tan stripes and had a black jacket.

"I was going with a classic look for work, evening or dinner," said Tad.

"Yes...but look what happens when we change the black purse to a patent leather red with matching heels," quipped Megan.

Tad switched out the accessories, added hoop earrings and a long gold chain necklace. "Okay Yumi, walk back and forth for me."

Yumi sashayed back and forth, obviously enjoying the punch of color. As she turned the corner, they heard shouting from across the room.

"You have no experience in the fashion world! Just because you live in New York City, you think you know everything," yelled Rachel.

"Pleeeease, your outfit looks like it stepped out of a Las Vegas hotel shop. With all those flowers and glitter...what WERE you thinking?" yelled Lily.

"Okay ladies, settle down. We only have a short amount of time to get everything done," said Tad.

"How dare you say anything to me —the neutral tones you used in your design are so **BORING**!" Rachel screamed.

"Well I never—," said Tad.

Megan interrupted, firmly clapping her hands. "Enough! Everyone will need to escort their models to hair and make-up."

"Each of the designers has been assigned a cosmetologist to complete the first look for your girls,
assisting you with hair and make-up adjustments. Remember, there are other designers in this competition so your girls will have to change and make minimal adjustments to their hair. In addition,
while the models get their hair and make-up, you will have an hour to complete your alterations."

"Thank you. Please proceed upstairs to the salon," Megan said.

"I've made all of MY alterations, now I can spend more time with hair and make-up," gushed Rachel.

"Well, good for you...some of us are not that lucky," Lily complained.

All the designers and models left the room to head upstairs. One hour later the fashion show began.

"Good evening, I'm Desiree Monroe, editor-in chief of "Glamtop" magazine and welcome to the National *Glamtop* Fashion Show. Tonight, we will choose one model for the cover of our magazine. The model will be judged for poise, hairstyle, presentation, garment quality and accessorizes. Good luck everyone. Let the show begin."

Everyone clapped, the background music began, and the models cascaded down the runway.

"Here comes Tanya, wearing a glamorous evening gown with vibrant color and design. The long flowing scarf matches the magenta heels and handbag perfectly. This combination of color and style really brings the outfit together." Her hair———"

Suddenly there was a ripping sound, and Tanya fell to the floor. She lay on the runway grasping her ankle. Her broken heel of her high heel sandal lay beside her.

"Ow! My ankle," moaned Tanya.

Lily ran out from behind the curtains, "This was *NOT* an accident...my scarf was cut causing it to unravel and made her trip. Someone ruined my runway show!" Lily exclaimed.

Desiree moved closer and peered at the edge of the scarf. "Someone should call a detective agency to get here ASAP," she suggested.

Desiree then turned to the audience. "This Show will be postponed until we investigate this incident. This torn scarf could have been sabotaged by another contestant. This area is considered a crime scene until further notice."

"Bring all the contestants out here to make sure that they don't get rid of any evidence," said Desiree.

Megan Rue went to the office, and looking up the number to the well renowned Polly Paddington Detective Agency. The line began to ring.

"Hello, Polly Paddington's Detective Agency," answered Polly.

"May I speak to the Polly Paddington?" asked Megan.

"This is she. How may I assist you?" Polly asked.

"I am calling you from downtown Los Angeles. I'm on the set of the National *Glamtop* Fashion Show. We think someone sabotaged a piece of clothing to ruin the runway show. How soon can you get here to investigate a crime?" Megan asked.

"I can be there in a few minutes," Polly answered.

Polly arrived in 20 minutes. She was met at the door by Megan who quickly escorted her to the runway. There, she saw medical staff wrapping Tanya's ankle in an ace bandage.

Desiree was talking to Lily, "She will be okay. It was just a sprain, but she should see her doctor and can't finish the show," Desiree said.

"I'm ruined. This was my big break——what am I going to do," Lily cried.

"Don't worry, I am here to investigate the crime scene and I will find out who did it," Polly assured her.

Polly picked up thin material of the scarf, and the magenta shoe, placing them in separate bags.

"First, I need to look at everyone's sewing baskets and fingerprint all the suspects. Let's start with the designers and team manager." Polly instructed.

Desiree escorted the four designers behind the stage so she could fingerprint them.

Polly entered the blue work room. She began gathering items, placing them in plastic bags, labeling each according to the suspect. As the suspects arrived she fingerprinted them and then afterwards, escorted them back to the runway set.

Polly pulled the scarf and high heel out of the plastic bag and dusted each of them for fingerprints.

"I have a full thumbprint on the back of this high heel shoe and a pretty good idea who cut the scarf, due to the scissors that were used," Polly determined.

"Great! Let's get this fashion show started up again. We can not let the audience down." said Desiree.

"After I compare the scissors and the fingerprints, I am pretty sure that I will be able to confirm who ruined the runway show. Not only did they cut the scarf, but she fell because they loosened the heel of her shoe. I can see where they placed double stick tape under the heel, knowing that the heel would pop off once she started prancing down the runway," stated Polly.

"Okay, just one minute. Yes just as I suspected the person that ruined the runway show is ______.

SERIES 3 Page 22

<u>Did you solve the mystery?</u> Gather your clues:

1. Who are suspects? They are listed in your detective notebook.

Megan—she really didn't have a reason to ruin the show as her career is on the line to produce a great production with the designers and models.

Lily ——she really didn't have a reason to destroy her own career.

Tad—he could have done it since it would assist him in winning the competition.

Rachel— she was being picked on by Lily and she seemed the least experienced.

2. Use the evidence pages on the following pages to match the cutting pattern on the scarf to the scissors and the fingerprint to the high heel.

The answer is Rachel.

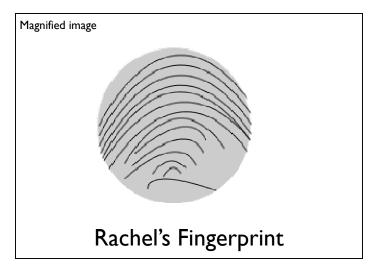
Clues:

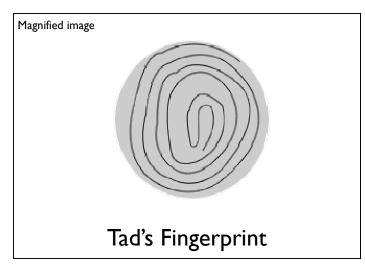
BACK IN THE BLUE ROOM, MEGAN SAID THE FOLLOWING—. "The hem line is crooked in the back and it looks like you cut it with fancy craft scissors." This tells you that she had the scissors.

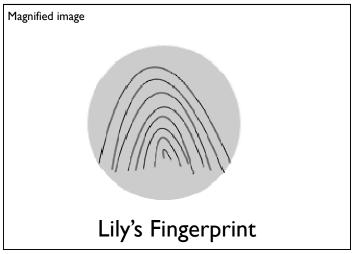
"I finished all my alterations so I can spend more time making sure my models hair and make-up is completed," said Rachel. This tells you she had plenty of time to grab the heels and scarf making the whole think look like an accident.

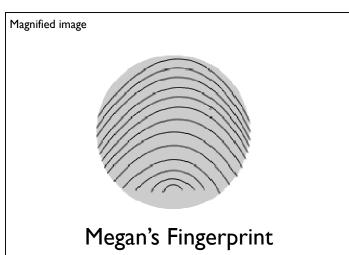
You proved that it was no accident and solved the crime by using the clues Polly Paddington gave you.

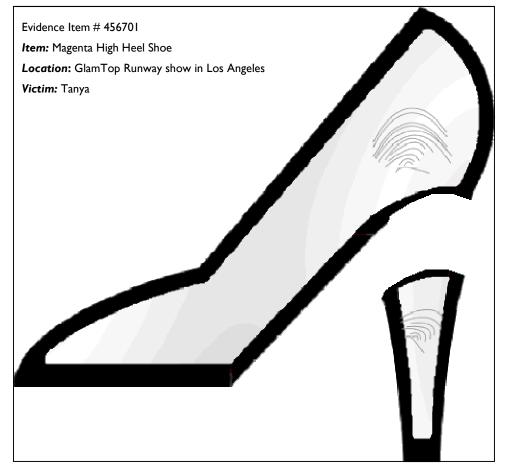
Great job, Detective!

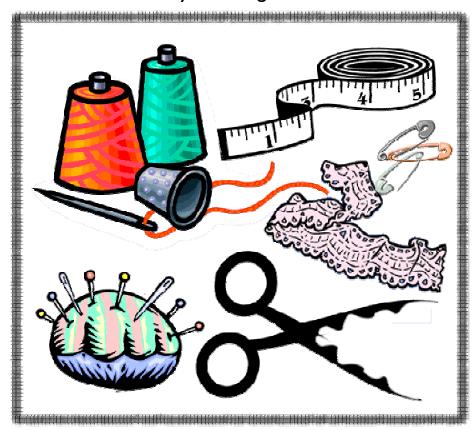












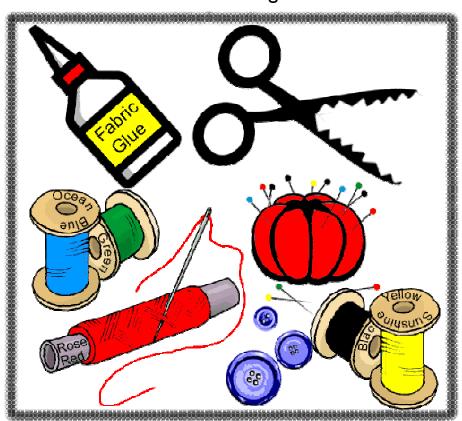
Evidence Item# 456703

Rachel's Sewing Basket



Evidence Item# 456704

Tad's Sewing Basket







Volume1 Issue 7

Extra ideas to enhance your Fashion event or add to your mystery:

- 1) Decorate your own cover of **GlamTop Magazine**. Sample cover is included to copy for all participants.
- 2) Create a craft such as a scarf, belt, or purse; or enhance a piece of apparel, totebag, or pillow; or decorate jeans, t-shirt, or scarf you already own. Add trim, buttons, iron-appliqués, sequins or other fun stuff to make it look like your own creation.
- 3) Have a **fashion show** and let everyone bring their own clothes to wear that reflect themselves, according to the season.
- 4) **Design your own clothing** on paper. Use different mediums (crayons, markers, pencils, water-colors) of coloring to show texture or designs. Choose topics for the designs, such as princess dress, spring suit, pageant gown, or accessories.
- 5) View **different fabrics** and decide what you could use the fabrics for. Examples: sequin, sheer, silk, cotton, wool. For extra, create a design or sketch it out on paper.
- 6) Take a tour through the mall or have scavenger hunt in the mall.
- 7) Compare pricing in the mall or stores of various items which is your best buy?
- 8) Complete a scavenger hunt in fashion magazines. Fashion Magazine Card Game on next three pages.
- 9) Complete a **collage** of fashion by cutting out pictures in magazines.
- 10) Find out what colors look best on you. Collect pieces of solid colored fabrics. While looking in the mirror, or with a friend, place them underneath your chin to see which looks best on you. For extra, find out what season you are. Examples: Lime green, coral, blue greens and bright yellows, vibrant colors reflect the season of Spring; powder blue, light pink, seafoam green serene colors reflect the colors of Summer; icy pastels, winter blue, bright white, lavender, jewel tones reflect the tones of winter; brown, golden yellow, and orange, earth tones reflect the seasonal colors of autumn.
- 11) Create a piece of jewelry. For extra, participate in a jewelry class.

Directions for the Fashion Magazine Card Game.

Items needed:

Fashion Magazine cards (included in this kit)

Team of players (or at least 2 participants)

Two Fashion magazines

Timer (optional)

Divide the cards in two piles, the items with more than one item to find should be placed on the bottom of the pile equally so they will each have a card with two items during that round. Have each player start with the magazines closed at the beginning of each round. They draw a card from the top of their pile, turn it over and begin searching for that item in the magazine. The first person that finds the item receives a point. OPTIONAL: Use a two-minute timer to make sure that there is a time limit on looking for the items in the magazine. An easy way to keep score is to place the winning card face up on the teams side . The losing cards should be discarded in a pile off to the side. The team or person with the most points at the end of the stack of cards is the winner.

Find a pair of high heels.

Find pink lipstick.

Find sunlgasses.

Find nailpolish and a yellow accessory.

Find someone with brown hair.

Find someone with red hair.

Find acne medication.

Find a scarf.

Switch magazines with the person on your right.

Find a hat.

Switch magazines with the person on your left.

Find a red shirt.

Find a brown hat and a white shoe.

Find a flowered dress.

Find a bracelet.

Find a denim skirt.

Find a hairbrush.

Find a pink eye shadow.

Switch magazines with the person on your right.

Find pink shoe.

Switch magazines with the person on your left.

Find a earring.

Find a green shirt.

Find a formal dress.

Find a belt.

Find a ring.

Find a sneaker.

Find a black purse.

Polly and the Mystery of the CHEATING CHEF



Polly Paddington and her friend Emily Brown got tickets for an international faire food competition in California. This year's event was hosted by the Daily Needs Kitchen in downtown Los Angeles. Top Chefs from all over the world came to cook their traditional dishes, as well as prepare a recipe from an opposing Chef in the competition.

Emily read from the brochure that came with their tickets, "Each Chef needs to create an appetizer, entrée and dessert. The Sous Chef (Assistant Chef) will help prepare and serve the dishes to the 20 members of the studio audience. Dishes will include sushi, burritos, Alfredo Fettuccini, and strawberry crepes. Who will be the Master Chef?"

"Wow, that sounds wonderful," said Polly.

"I can't wait," said Emily, as she grabbed her coat out of the closet near the door of Emily's apartment.

When they arrived at the studio, there was a short line outside the door and the event was about to start. Emily frantically dug through her purse looking for the tickets to the show.

"Thank goodness—I found them," said Emily.

"We are in row A. Isn't this exciting," asked Polly?

"Our seats are perfect. They are close enough to see and smell the delicious food," said Emily.

Finally, the door opened and they were directed to their seats.

The audience scrambled to sit at small café tables that had been placed around the stage. The announcer began his introductions.

"Ladies and Gentlemen, today's competition has an international flair. Each Chef has already drawn a card which may or may not represent a dish that another Chef in the competition has identified as their specialty. This may prove to be difficult for some, but an interesting competition for us! All the ingredients must be fresh. They can not use boxed or frozen items. Allow me to introduce our chefs in this competition. At Station One, we have Chef Desiree of France. Station Two is Chef Kanae from Japan. Station Three is Chef Ricardo of Mexico. Station Four is Chef Marco from Italy. Let the competition begin! "velled the announcer!"

The Chefs scrambled to their stations and the clock started ticking away. They chopped vegetables, preheated ovens, and retrieved items from the refrigerator. The tantalizing aroma made Polly and Emily very hungry.

"Yum, I cannot wait for the taste tests," said Emily and Polly nodded in agreement.

Within minutes, the Chefs were plating their food for the judges. The Sous Chefs cascaded through the audience with large trays balanced on their hands, serving small portions to the 25 seated members.

"Dee—licious," said Emily, as she took another bite of her food.

"I agree," said Polly. "I especially like the..."

Polly's thought was interrupted, as a judge stood up and said, "Stop the clock, we have a cheating Chef in the competition who must be disqualified." The announcer moved over to the judges table and spoke to them briefly.

"I hate to announce this, but 2 of the 5 judges agree one of the dishes tastes as if it had been in the freezer, or the Chef used a pre-packaged product. We need to stop the clock and take a break so we can solve this mystery," said the announcer.

Two of the chefs started moving away from their station as the announcer was talking.

"Excuse me," said Polly. "But no one should be able to leave the stage until we get to the bottom of this mystery." She turned to the judges table and introduced herself. "I am Polly Paddington, a local detective from Los Angeles. I would be happy to investigate the individual stations, so we can determine which Chef cheated." She gathered her brown leather bag and moved towards the stage.

Was it the recipe they were creating Strawberry crepes, sushi, alfredo fettuccini, or burritos? Which Chef was responsible? What ingredient did they substitute?

Play the game and solve the mystery of the cheating Chef.

Rules of the Game

Object of the Game:

The object of the game is to go around the board and gather clues from your players. After you gather all the clues then you can solve the mystery of cheating chef. You will need to determine what ingredient was pre-packaged instead of fresh, the chef that did it, and what station they were in. Write the findings in your detective notebook as you play the game.

Setting up the Game:

Make copies of the game board and cards. Divide the cards three piles. Location (station), Chef, and ingredients. Randomly take one from each pile and set it aside so no one can see. This will be the suspect (chef), where, and what ingredient they used that was pre-packaged.

Shuffle the remainder of the cards. Place one face down in each station over the area where it says audience. Distribute 3 cards to each player and place the remainder face down in the area near the judges labeled GAME CARDS.

Gather up to 4 players to play this game. You will need game pieces. Game pieces can be as simple as pony beads in a variety of colors, buttons, or coins.

Playing the Game:

The game board is a birds eye view of the room for the chef competition. Get your pencil and detective notebook and mark down all the clues that you hold in your hand. Be ready each turn to mark down all the clues as they are revealed to you. Everyone should start at a different station. They can not start at the judges station.

At the beginning of each turn, you can move to any station you like. It is up to you to remember to write in your notebook the clues that have been revealed to you. You can only ask for the Station card clue from other players when you are in that station. You must move to a new station each turn.

When you move to a station you an option to complete **ONE** of the following tasks:

Look at the card from the audience in that station (the card that is face down in that station), draw a card from the pile, or ask ANY player three cards, one of them being the station you are in. Example: Station 1, Chef Marco, and crepe.

Once they ask see the cards the person that is revealing the clues only needs to show them ONE clue even if they have more than one clue.

Ending the Game:

When someone wants to make a guess of who the cheating chef is, what station, and the i	ngredient that
was pre-packaged they need to move to the judges station on their NEXT turn after they r	eceive the last
clue that they needed. They must state " I want to solve the mystery" I think	(chef) located
station replaced the fresh ingredient with prepackaged For extra,	have them
guess what dish they were making.	

If they are correct then they show the answer to everyone. If they are wrong then they are out of the game. The game continues until someone solves the mystery correctly.

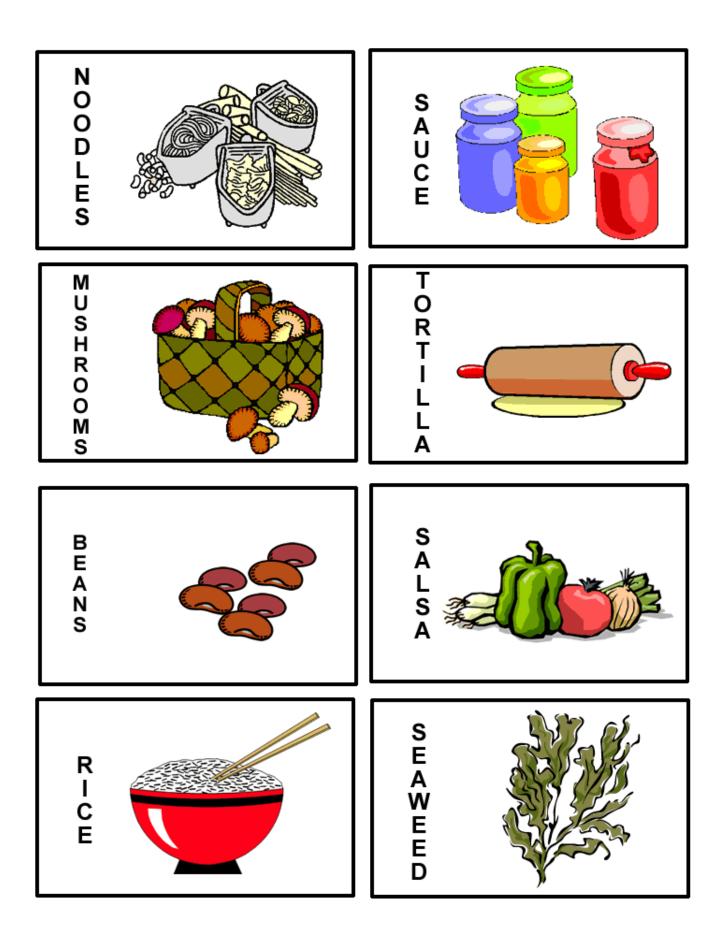
Coordinating the program with our other programs:

Match this program with our culinary creations patch program and have a fun event or a well rounded activity.

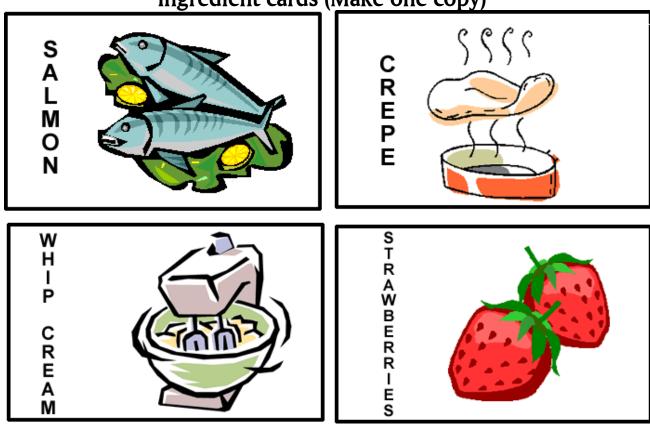
Chef and Station cards (Make one copy)



Ingredient cards (Make one copy)

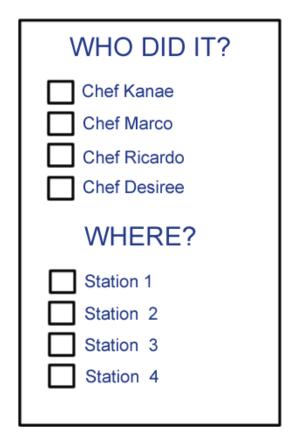


Ingredient cards (Make one copy)



Do

Make copies of the below cards for each participant to glue in their detective notebook so they can play the game again.



INGREDIENTS
Strawberries
Crepe Crepe
Whip Cream
☐ Tortilla <
Beans Burritos
Salsa /
Rice
Seaweed Sushi
Salmon /
Noodles
Sauce Alfredo
Mushrooms Fettuccini

Cheating Chef Game Board Audience Audience Station Station The Mystery of the CHEATING CHEF Game **Judges Cards** Station Station Audience Audience

Polly and the Mystery of the LOST



Polly curled up in her comfy chair. She gazed out the window at her lush flower garden still dripping with moisture from her recent watering. She watched the bees and birds dart in and out of the soft petals. Just as her eyes began to close, she heard the fax machine begin to print. Curious, and her brain humming with excitement, she went over to the machine to see what her next adventure might be. She began to read....

YOUR IMMEDIATE REPLY NEEDED

Dear Miss Paddington,

Please let us know if you will be able to assist us and solve the mystery of the LOST LOOT on Ocracoke Island in North Carolina. We have been excavating a pirate ship, the *Queen Anne's Revenge*, which was lost off Ocracoke Inlet in November 1718. Detectives and archeologists have gathered enough evidence proving its owner was no other than, Blackbeard the Pirate sometimes also known as Edward Thatch or Teach.

Many treasures have been found on the ship, a bronze bell, cannonballs, loose jewels, and several maps. We believe one of the maps holds a clue to locating a much larger cache of hidden loot with gold coins and valuable jewelry. But, Blackbeard was also known for creating a variety of clues that will led most treasure hunters on a "wild goose chase" and we can only hope we can determine the location of the treasure.

Since the ship was found in shallow water, we believe the treasure was transferred to nearby Ocracoke Island. This narrows the maps down to two choices. One, of course, will be a red herring map and lead us in the wrong direction, but the other map will led us to the treasure.

Please let us know if you can assist us in this investigation. Several detectives have already given up, and we were told you were the best. Your prompt attention in this matter is greatly appreciated as we hope to get this investigation underway before everyone in town learns of the hidden treasure.

Thank you,

Governor James D. Eden, North Carolina

Polly decided to take the governor up on his proposal. She was always up for an adventure. She turned to her bookcase, pulling off some books about pirates, Blackbeard, and treasure maps and got to work. She smiled as she opened the first book; thinking... Pirates and lost treasure... I really do have a great job!

She arrived two days later at the excavation site, with notes from her research in her smart black leather case. As she got out of her rental car, a thin, petite young lady with long black hair and striking green eyes approached her.

"Hi, I'm Sydney Ramsey," she said smiling, as she outstretched her hand to shake Polly's.

Polly grinned, and reached over, "I'm Polly Paddington. The Governor contacted me for my assistance."

"Yes, he asked me to show you around. Just follow me over to the excavation site," said Sydney.

Polly and Sydney went down the hill, gingerly walking on the uneven ground that led down to the water. They climbed under the roped area and unto the ship.

"Wow, what a find!" remarked Polly.

"Yes, it was quite busy around here a few months ago, when we first recovered the ship. There were many volunteer detectives and archeologists, just like myself, working around the clock to explore the items on the ship and its surrounding areas. Many of them have gone back to their full-time jobs. I do this in my spare time, for the governor, as long as I can," said Sydney.

Polly glanced around the ship, feeling the weak boards beneath her feet, as she approached the stern of the boat. "Can I see some of the items that you have recovered so far?" asked Polly.

"Of course, said Sydney. "Follow me...we have been placing everything under the deck so we can categorize and label it for future reference.

As they went below the deck, Polly saw a word etched on the wood. She pulled out her fingerprint duster and flashlight to get a better view. She wrote down the following letters in her notebook --- G R O G.

She gingerly sat down on some broken planked seating which was near a table of items that had been taken from the ship. Cautiously, she looked through her notes to determine what this word may mean. "Ah ha, my notes say 'GROG' is a pirate term for a drink commonly served on pirate ships. I would guess Captain Blackbeard would drink it out of mug, cup, or goblet. Was anything like this found from the Captain's chambers region of the ship?" asked Polly.

Sydney pulled a log book from her tattered backpack. She scanned down the Capitan Chamber's page listing for any item listed that might resemble what Polly had inquired about.

"Hmm...Rope, hat, cup,ah....here it is.....mug...it is tagged as item #724 on table #4. That's over there, along with several other items from the Capitan's chambers region of the site.

"Thank you," said Polly. She walked over to a table chalk full of rusted cups, bowls, and tattered and torn cloth. "Is it alright if I pick up the mug or any other items on the table?" asked Polly.

"Sure, go ahead---we are still in the process of getting the items together for an exhibit or auction," noted Sydney.

Polly pulled out her detective kit, and carefully examined the items. As she picked up a large ornate mug, she ran her magnifying glass over its etched surface. Squinting, she recognized a slight opening towards the bottom of the mug and carefully placed a pair of flat nosed tweezers into the small opening. The bottom of the mug suddenly popped off, falling to the ground along with a small brown folded piece of parchment.

Polly grabbed the small folded damp piece of paper with her tweezers, and slowly unfolded it.

"I think I may have found the *REAL* treasure map, exclaimed Polly excitedly.

She unfolded the torn paper, and placed it on the table. "It is like some sort of riddle, and these map symbols look like something I have seen before when I was doing my research in my books at home," Polly exclaimed.

"This is *TOTALLY* unbelievable...you can not believe how many maps we have already combed through...only to end up with dead ends," Sydney remarked admiringly to Polly.

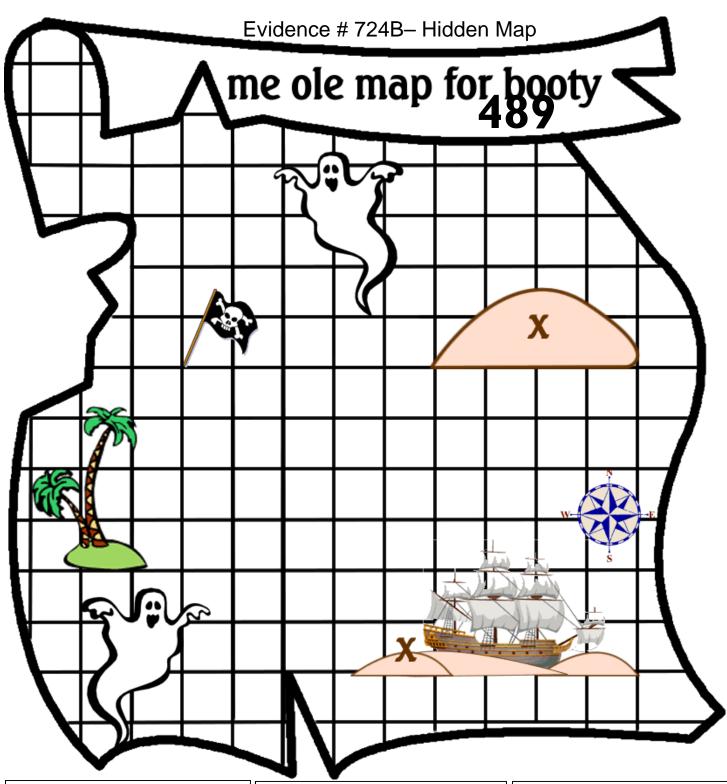
Polly hurriedly pulled her notebook out of her black leather bag and started writing down the riddle and the clues. Okay...I've got it....let's head back up to the top of the boat, so I can see what direction we need to go.

Polly headed up the stairs, looked around to get her bearings and said "Okay, according to this map, we need to go north; the coordinates are from the Stern of the Ship onto the island.

NOW YOU CAN HELP POLLY FIND THE TREASURE!

Give everyone the map, the map symbol definitions, and a pirate slang sheet which will help them unravel the map's clues and find the treasure.

•OR you can hide the clues in a room. When they reach the first clue, it will lead to the next clue, and this one to the 3rd etc. When they reach the last clue, have a fun prize waiting for them in a fun decorated treasure box.



YO HO HO -- Off to sea you go!

6 steps north you are out to sea!

1 step east a Land Ho! Will be-

2 steps north if you dare ----

2 steps west ghosts and goblins BEWARE

3 steps south a jolly roger is near

3 steps west skull and bones in sight are clear

Stay on course—but beware

This treasure map is meant to scare

4 steps south out to sea

2 steps out near ye will be a tree

1 step south the ghosts haunts here is of me crew

Coming near is --- Queen Anne's Revenge for you

5 step east me hearty site will surely near be

1 step south is Arggh!—treasure for me!

All those who have tried did not succeed

Yo ho ho! This is where you stop indeed.

The X you started with --- is where you be

Dig now for me booty. 489

Did you find the treasure --- or get washed out to sea?

Pirate Slang

"Aarrgh!" - Pirate sneer

Booty- goods stolen or found by a pirate.

Buccaneer- a pirate that originated from the Caribbean.

Doubloon- another name for the Spanish gold dollar.

Grog– A common drink for pirates on a ship.

Jolly Roger- Flag black background and white skull.

Land ho! - "I see land"

Plunder- to steal items.

Port- a sailor's word for left.

Prize - a captured ship.

Queen Anne's Revenge- Blackbeard's ship

Shiver me timbers- an expression of surprise

Starboard- a sailor's word for right.

"Stay on course" - Make sure they are still headed for their destination.

"Swab the Deck"- Clean the deck of the ship

Weigh anchor! - Haul up the anchor and set sail.

"Yo ho ho!" - An expression used by jolly pirates.

Treasure Codes

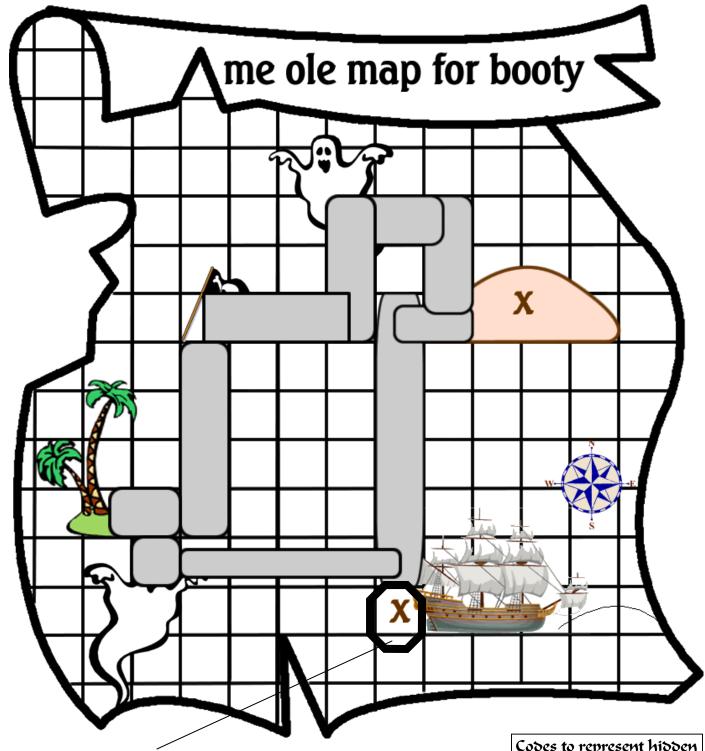
Codes to represent hidden treasures .

4-gold 5-emerald
6-ruby 7-diamond
8-silver 9-pearl
10-sapphire





SOLUTION TO THE MAP



Blackbeard was always known for leading people in the wrong direction when it came to his treasures. As suspected the treasure was hidden near the ship.

The code 489—-is the what was in the treasure chest.

Gold, Silver, and pearls. The participants have the codes in their detective notebook and sheet of paper from Polly Paddington's notes.

Codes to represent hidden treasures .

4-gold 5-emerald

6-ruby 7-diamond

8-silver 9-pearl

10-sapphire

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ESTEHAKLRR Х O D TGO FIUS QΜ Е J G X F S N. 0 N. Α 0 D \square G \subset G Е S Е Q -W \top Е Q Е Z Ρ C Е В F Е Q D J Q S 0 Ε Q Ι N. G Ε R R Е S А S N U U G -N S S G U В S R G В Q -Α Е $\mathsf{D}\mathsf{H}$ Е Η G Ι Н N Н N Z В Z R I В C F Р Ζ C YSZCHX

Look for the following words in the word search puzzle above.

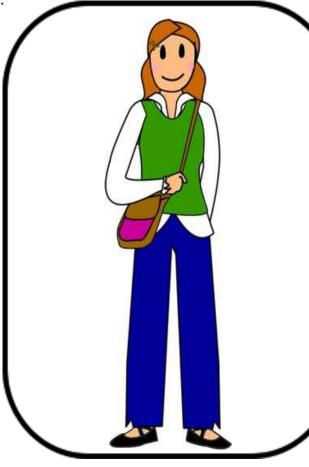
Blackbeard	
Cheating Chef	
Clues	
Designer	

Haunted House		
High Heel		
Lost Loot		
Pearls		

Property
Ruined Runway
Scissors
Treasure

Page 47 Use the below template to staple into your detective notebook. Use the reverse side to glue in more game cards or to take notes. The blank pages are allow extra space to play the games

again.





The case of the

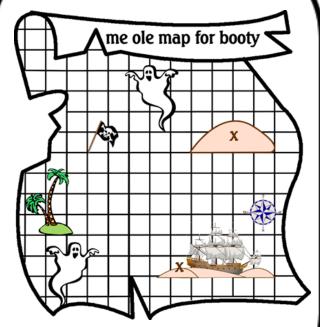


What pirate hid their loot?

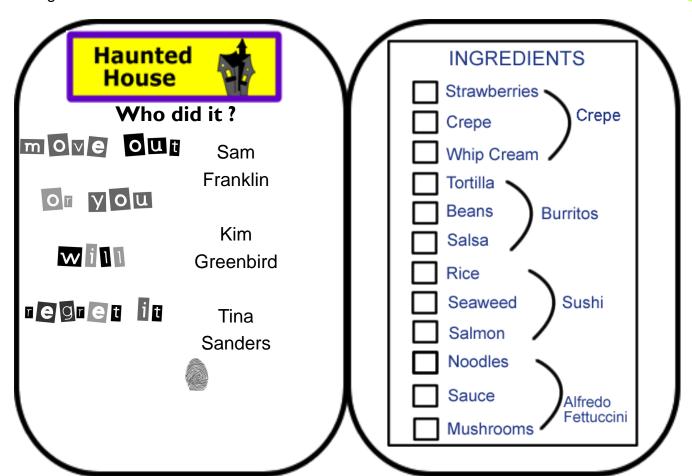
Anne Bonny Blackbeard Billy Bones Calico Jack

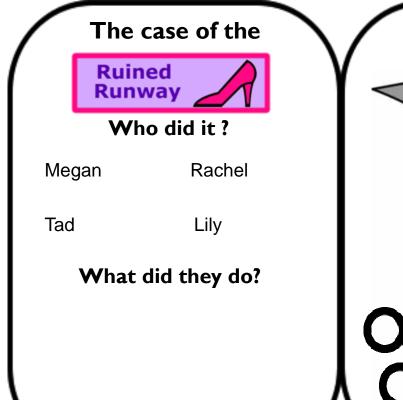
Circle the items in the lost loot.

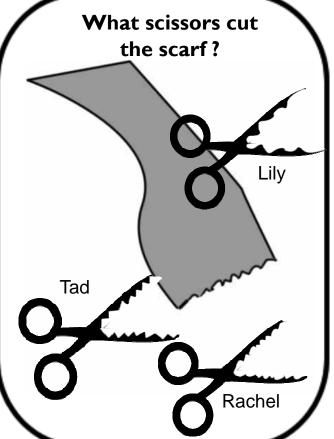
4=gold 5=emerald 6=ruby 7=diamond 8=silver 9=pearl 10=sapphire 489



Circle where the lost loot was found.

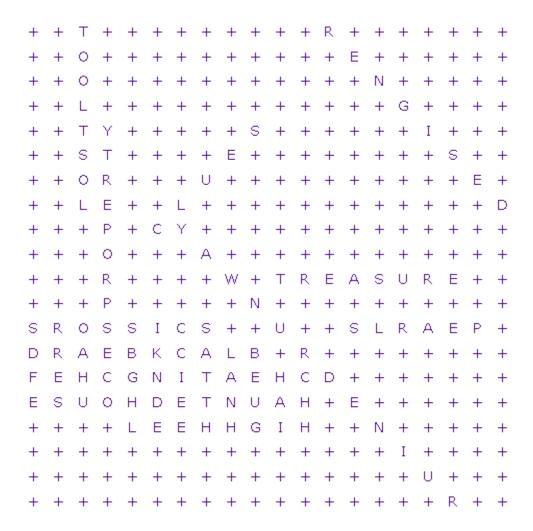






The case of the	WHO DID IT?
Chesting Chest	Chef Kanae Chef Marco
Chef Kanae Chef Marco Chef Ricardo Chef Desiree	Chef Ricardo Chef Desiree
Where? Station #	WHERE? Station 1
What ingredient?	Station 2 Station 3 Station 4
	20°
\	

Polly Paddington's Mysteries-Part 3 ANSWERS



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Mys-	I Solved a Mystery Bar- Ruined Runway		\$1.00	\$
Mys-Chef	I Solved a Mystery Bar- Cheating Chef		\$1.00	\$
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			\$	\$
			\$	\$
			\$	\$
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